

# The newsletter of the Westchester AMIGA Users Group

## Series II - Volume XXVIII - No. 1

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Westchester  
**AMIGA**  
Users Group

January 2025

### OS 3.x: **The Angel of Death** v 0.5.1

<https://itch.io/jam/amigamejam/rate/3098888>



Author quantumcodemonk has submitted **The Angel of Death** to AmiGameJam 2024. This (still unfinished) game is based on Police Quest 1, a game created by Sierra On-Line in 1987. But here the roles are switched and you play as Jessie Bains, the antagonist, a drug dealer and a card shark with the intention to take control of the drug trafficking in the city of Lytton.

This point and click type game is similar to the game Myst. Solve the puzzles and find a way to take control over the city. This game should run on almost any Amiga with a minimum resolution of 640\*512 (with at least 16 colors) running AmigaOS 3.x and Scala. You need Scala Player (or Scala) to play this game. Scala Player is NOT freely redistributable and therefor NOT included.

Download: <https://quantumcodemonk.itch.io/the-angel-of-death>

### **Master Of Minefields**

<https://itch.io/jam/amigamejam>

Author Reborn80 has created a minesweeper clone in AMOS. Master of Minefields is the ultimate remake to that first creation and other clones with 10 game modes and over 350 levels to be completed. This logic puzzle game features a grid of clickable tiles, with hidden "mines" scattered throughout the board. The objective is to clear the board without detonating any mines, with help from clues about the number of neighboring mines in each field.



The game runs on any AGA machine (PAL for better experience), including CD32. This game is free but the developer accepts your support by letting you pay

what you think is fair (\$3.00 USD is suggested).

YouTube video: <https://youtu.be/bFAGQarYW98>

Download: <https://reborn80.itch.io/masterofminefields/purchase>

### **Battle Squadron 2**

<https://bitwisebrains.itch.io/agj24-battlesquadron2>



Author bitwise brains has created **Battle Squadron 2**, a Shoot 'em up type game for an Amiga A500 ECS with 1MB Chip RAM, PAL. and Kickstart 1.3. Pilot your ship through three stages of enemy waves and face the final boss. Loop back to beginning after defeating the boss and go for a high score.

This game is free but the developer accepts your support by letting you pay what you think is fair (\$2.00 USD is suggested).

YouTube video: <https://youtu.be/jSiydAeXPM>

Download: <https://bitwisebrains.itch.io/agj24-battlesquadron2/purchase>

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## WhatIFF? issue 15

<https://www.whatiff.info/>

A modern Amiga Guide magazine for creative Amiga users, **WhatIFF?** aims to fill the void left by magazines such as Amiga World, Amazing Amiga, and Amiga Report. This free magazine provides guides on various Amiga software and hardware. The Amiga has recently experienced a resurgence in popularity, with many people returning to their computers of their youth. While most of them want to relive their childhood games, there are others who wish to re-learn how to use their Amiga for more productive purposes.



Although WhatIFF? is a free magazine, they also accept donations. You can donate at this link: <https://tinyurl.com/ytz4v4z2>

Download: <https://www.whatiff.info/Issues/WhatIFF3.15.lha>

The contents of the December 2024 issue (Issue #15) are as follows:

### Reviews:

- RastPort PCMCIA Adapter
- Electroware PSU
- A500 2MB + RTC
- IBrowse 3a
- FlashMandel Vamped Edition
- GoVD - Virtual Workbench
- A600GS
- GOEX Drive SD Card Version

### Game Reviews:

- RogueCraft
- Untangle

### Tutorials:

- Andy Vaisey's Blitz Basic Basics - Part 2
- Avoid Clicks'n'Pops in Your Audio - Part 3 of 3
- Installation of CPU fan on a TF1260 in a tower
- Digital Xmas Card using ImageFX & Brilliance
- LightWave 101: Cleaning Up Objects
- Setting Up Amiga OS3.2 on a real Amiga
- First Time Users: Workbench 3.2 - MenuTools

### Articles:

- WHDLoad and Retro Gaming: What are the best options for Amiga gamers in 2024?
- Update from Gunnar regarding V4 updates and progress
- Excursions into an NTSC Amiga
- Coding The Elephant's Balloon & Other Children's Bedtime Stories by K.P.Koljonen

### Interviews:

- Carsten Jensen - [www.retro-commadore.eu](http://www.retro-commadore.eu)
- RedBug - FlashMandel Vamped Edition
- Grzegorz Kraszewsk - Untangle
- Krzysztof Donat - GoVD

### Cover Disk:

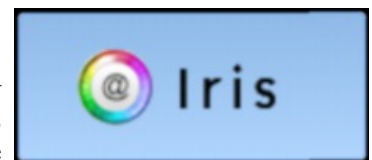
- Audio Samples
- Blitz Basic Basics Demo and programming files
- Music Disk: Mr. Roboto - The Elephant's Balloon & Other Children's Bedtime Stories LP

## MorphOS: **Iris** v 1.46

<https://iris-morphos.com/history>

Jacek 'jacadcaps' Piszczek has released version 1.46 of his e-mail client **Iris** for Amiga computers operating under MorphOS. Iris is a modern IMAP based email client for MorphOS. It requires MorphOS 3.19 and at least 512MB of RAM, with 1GB recommended. A list of changes and bug-fixes can be found at the above link.

Download: <https://iris-morphos.com/iris.lha>



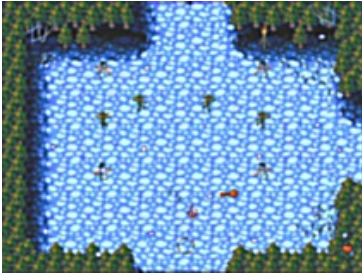
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## Revenge of The Grinch

<https://electricblacksheep.itch.io/revenge-of-the-grinch>



Developer Electric Black Sheep has released a top down shooter game with simultaneous mouse and joystick control. The game, **Revenge of The Grinch**, runs on any Amiga with 1 megabyte of RAM (although an A1200 is recommended). In this game, the Grinch has kidnaped Santa's little helper to ruin Christmas once again! Without his helper Santa will be very late to bring all of the presents in time. You must save Christmas, save Santa's helper, and gather all the gifts the Grinch has scattered on the way to his dungeon!

This game is free but the developer accepts your support by letting you pay what you think is fair (\$2,00 USD is suggested).

YouTube video: <https://www.youtube.com/watch?v=8EjyL5iZ8Dk>

Download: <https://electricblacksheep.itch.io/revenge-of-the-grinch/purchase>

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## AROS One v 2.7

<https://sites.google.com/view/arosone>

The **AROS One** distribution based on the AROS binary interface ABI v0 is now available in version 2.7 for x86 computers. It can be downloaded as a DVD ISO file or as a USB flash image at the title link, where video recordings can also be found. The VHD image can be used as a hard disk in virtual machines such as VMware, VirtualBox and QEmu.



AROS also known as AROS Research Operating System, is an operating system first released in 1996. It is similar to the Amiga operating system, and runs on a variety of platforms including x86, x86-64, PowerPC, m68k, and ARM.

Download ISO DVD: <https://tinyurl.com/3vyme8ay>

Download VHD USB Flash: <https://tinyurl.com/3n82eukp>

Update AROS 2.6 to 2.7: <https://tinyurl.com/3n82eukp>

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## Caveman

<https://aminet.net/package/game/actio/caveman.adf>

Developer Anbjorn Myren has released the game **Caveman**, based on a 1982 console game developed by the company TOMY Ltd. from Japan. This game, was done with Blitz Basic. It has been tested and runs on A500 with 1MB RAM or better. Start the game from Workbench or boot from floppy. To run from HDD, just copy the Executable and the folders images, mods and sounds to a folder on your harddrive. Note that if you have only 1MB RAM you might be better off booting from a floppy.

The object of the game is to get a high score by maneuvering the caveman to steal the egg while skillfully evading volcanic bombs, dinosaur attacks, and interference from a dragon.

YouTube video: <https://www.youtube.com/watch?v=8MnrTjIHkQ>

Download: <https://aminet.net/game/actio/caveman.adf>





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## Win 10/11: **rePlayer** v 0.16.8

<https://github.com/arnaud-neny/rePlayer>



Arnaud Neny has released version 0.16.8 of **rePlayer**, a MOD player able to play Amiga music formats in Windows. In addition, his rePlayer utility can also be used to play modern formats such as MP3, WAV, or OGG, and is now (as of this latest version) also able to handle the XMP format.

The player works on PCs with Windows 10 (x64) and later. A version for Windows 7 and 8 (x86) is also available, but it does not support transparency, and it can be slow because of the multi-threaded architecture of this player.

Download for Win 10/11: <https://tinyurl.com/mr2ypaci>

Download for Win 7/8: <https://tinyurl.com/2jfc35th>

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## **Santatron 2024**

<https://nivrig.itch.io/santatron-2024>

John Girving has published the arcade shooter game **Santatron 2024**. This game runs on classic Amiga systems (OCS) with at least Kickstart 1.3, 512 MB Chip RAM and 512 MB other RAM, and can also be played on more modern systems with AGA. In this game, the player takes on the role of Santatron, who must save Christmas from the commercial terror. Santatron shoots his way through his Christmas cave, taking out toys and gingerbread men taken over by the AI, freeing his loyal Christmas elves and collecting power-ups and presents.



Santatron 2024 is available as a free download, but voluntary donations are gladly accepted (with \$1.99 USD being suggested). The executable ADF and a matching disk label are offered for download.

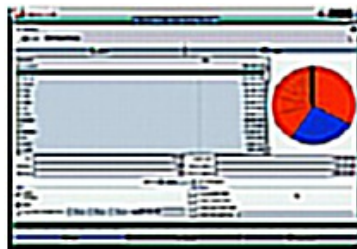
YouTube video: <https://youtu.be/PA7eLyl0tJw>

Download: <https://nivrig.itch.io/santatron-2024/purchase>

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## AmigaOS3+, OS4: **Report+** v 8.6.2

<https://amigan.lemu.net/releases/#reportplus>



**Report+** is a freeware utility that is a compatible replacement for the official Commodore bug reporting tool (V40.2). This utility is now at version 8.6.2. Since the WAUG News, report on version, 8.6.1 in our December 2024 issue, the following fixes and/or improvements have been made:

- ASCII processor: can now convert to/from HTML entities
- fixed: some gadgets and keyboard shortcuts
- removed blank space between "Versions" and "Icons" checkboxes
- added import and export buttons for a3000/a4000
- added knowledge on ILBM.MNT1/MNT2/QUOT/WORM/WRM2 chunks
- fixed: trigraph gadget was ignored
- added option to convert to/from HTML entities have been made:

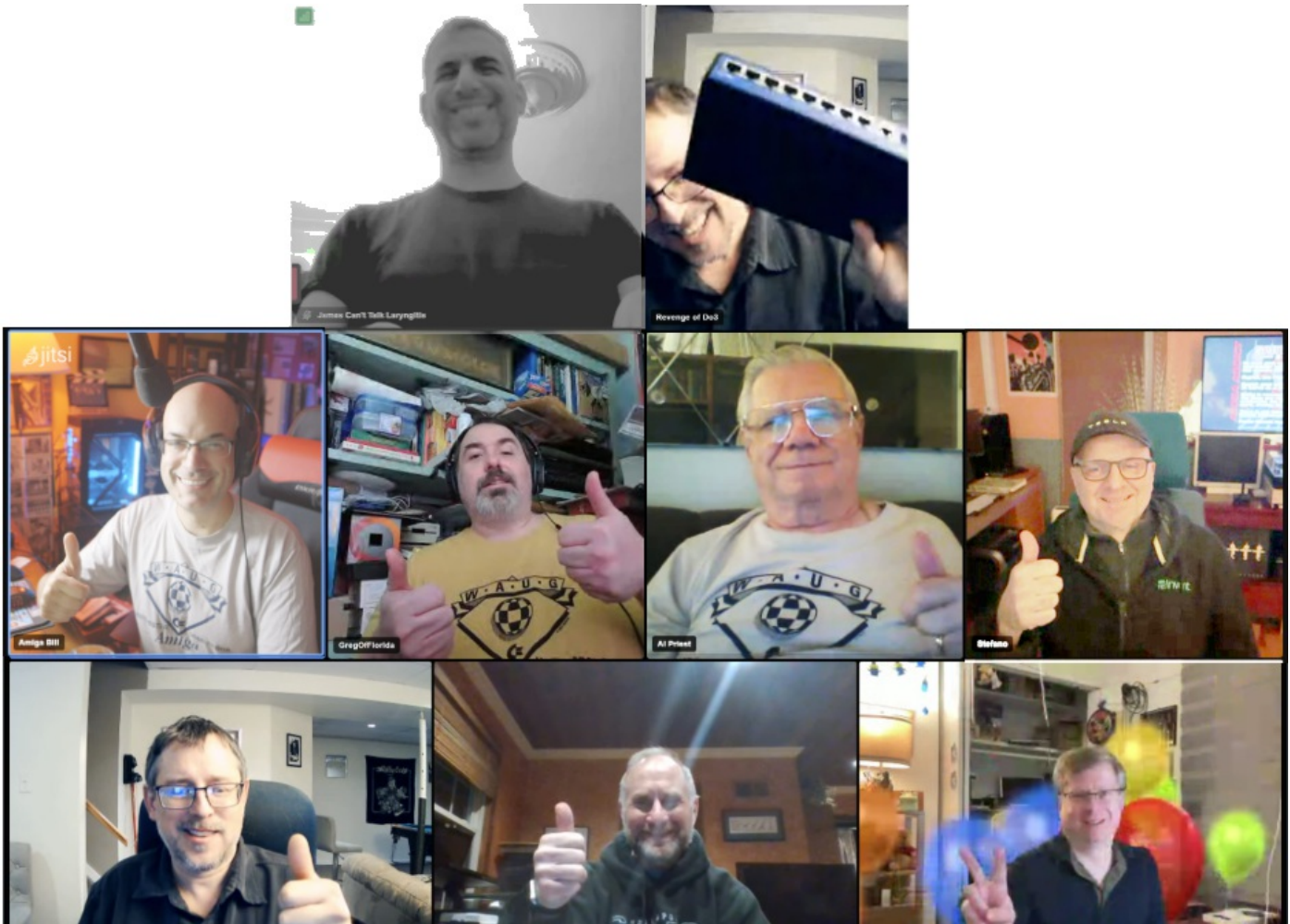
Download AmigaOS 3.2/3.9: <https://aminet.net/util/misc/ReportPlus.lha>

Download AmigaOS 4.0+: <https://www.os4depot.net/share/utility/misc/reportplus.lha>

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## Screenshot from our last virtual WAUG meeting:



## Santas Present Drop 4

<https://robsmith-dev.itch.io/presentdrop4>



Using AMOS Professional, author RobSmithDev has created the Christmas themed game **Santas Present Drop 4**. The story is that the Grunch has broken into Santa's toy factory at the North Pole and elfnapped the top four head elves, meaning that all toy production has stopped. Santa has enlisted you to travel to The Grunch's lair to break out the elves, armed with the ability to command the elves, and a drone. Santa will be waiting on the roof, ready to fly them to safety.

The game requires an Amiga with at least 1MB RAM (disconnect extra floppy drives), with an A1200 recommended. This game is free but the developer accepts your support by letting you pay what you think is fair (\$3.50 USD is suggested).

YouTube video: <https://youtu.be/32ug53PQUXE>

Download: <https://robsmith-dev.itch.io/presentdrop4/purchase>

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## The Tunnel

<https://aminet.net/package/game/misc/TheTunnel>

Using Amibltz3, developer Sami Vehmaa (AKA 8080), has created **The Tunnel**, a tunnel crawler game for computers having AmigaOS 3.x with AHI installed and an RTG card (1280x720x16).

The premise of this game is that you had an argument with your girlfriend. She ran into the tunnel. Do you dare to follow her? People have disappeared in the tunnel, be quiet or you will die! Control your movement with the WASD keys.

Download: <https://aminet.net/game/misc/TheTunnel.lha>

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## Ami Robbo 2

<https://itch.io/jam/amigamejam/rate/2807066>



Developer tukinem has released a playable demo of **Ami Robbo 2**, a puzzle game that is based around the classic 1980s Action Puzzle game released for the Atari XL/XE and C64.

The game has up to 50 levels full of puzzles that will test your skills in terms of dexterity and strategic thinking. Minimal hardware to play: Amiga 500 with an 1 MB fast RAM, or a stock Amiga 500 Plus or 600.

YouTube video: <https://youtu.be/1tFU3XVkh4?t=14>

Download: <https://tukinem.itch.io/ami-robbo-2>

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## Anguish

<https://itch.io/jam/amigamejam/rate/3139210>

**Agony** was a horizontal side-scrolling shooter Amiga game with a surreal fantasy background, published by Psygnosis in 1992. Developer lionagony claims that his game of **Anguish** is “the spiritual sequel to Agony for AGA Amigas.”

Guide Myletes, a Gyr Falcon, past his enemies, through three layers of parallax and copper infused backdrops. The minimum requirements are a stock Amiga 1200 or Amiga 4000, with 1 MB or more of Fast RAM recommended. This game is free but the developer accepts your support by letting you pay what you think is fair (\$2.00 USD is suggested).

Download: <https://lionagony.itch.io/anguish/purchase>

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## Winterland Mega-Lo-Mania

<https://neoncentipede.itch.io/winterland-mega-lo-mania>



Mega-Lo-Mania is a real-time strategy video game developed by Sensible Software. It was released for the Amiga in 1991. Developer NeonCentipede has now released **Winterland Mega-Lo-Mania**, a variation of that game (with a game editor promised to follow). This game is free, but the developer accepts your support by letting you pay what you think is fair (\$2.00 USD is suggested),

YouTube video: <https://youtu.be/eX8hi-ka7w0?t=7>

Download: <https://tinyurl.com/yh4zfcuw>



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## Westchester Amiga Users Group

“Skidmarks” (A.K.A. “Co-Prez”)

Bill Winters

“Test Drive” (A.K.A. “Co-Prez”)

Anthony Becker

“Roadkill” (A.K.A. “Editor”)

Al Priest

*\*(These are all Amiga car racing games)*

Meetings are held once a month, usually on the 1st Thursday of the month, starting at 7:00 PM.

➔ **NOTE: Until further notice, all WAUG meetings will be virtual.**

The *Amiga* community is made up of so many great people and we are excited to meet many more of you. If you are interested:

Our web site is:

<http://www.TheGuruMeditation.org>

YouTube:

<http://www.youtube.com/TheGuruMeditation/>

Facebook:

<http://www.facebook.com/TheGuruMeditation/>

and Twitter:

<https://twitter.com/TheGuruMeditate>

*Hope to see you there!*

## From the Editor:

Thanks to WAUG Co-President Bill Winters (AKA AmigaBill) for the screenshot from our last virtual meeting.

What about **your** contributions to WAUG News? You don't need to write an original article (which would be **much** appreciated), just e-mail me any links or photos relating to the Amiga that you come across. But, what about reviewing some new (at least new to you) piece of hardware, or software, or Amiga related book?

If you are NOT yet registered on WAUG's Google group:

<https://groups.google.com/group/waug>

then, you should **sign up**.

If a meeting is cancelled or rescheduled a notice will usually be sent to our **WAUG Google Group members**.

Al Priest, Editor

[aapriest@usa.net](mailto:aapriest@usa.net)



## Amiga 40th Anniversary Event

<https://amigameditation-guru.stackstaging.com/>

A major event will be held in Silicon Valley in July 2025 to celebrate the 40th anniversary of the Amiga. Organized by the team behind the Amiga30th event, the event invites Amiga fans from around the world to celebrate the history and legacy of the Amiga. At the link above, interested parties can sign up for a newsletter to receive updates.





**Westchester Amiga Users Group**  
**% Alexander Priest, Editor**

**aapriest@usa.net**

**TO:**

**DATED AND TIME SENSITIVE INFORMATION**