

The newsletter of the Westchester AMIGA Users Group

Series II - Volume XXVIII - No. 2

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Westchester
AMIGA
Users Group

February 2025

Yoomp! v 1.04

<https://zr-games.itch.io/amiga-yoomp>



The Commodore 64 / Atari game **Yoomp!** has been ported to the Amiga computer. In this game, the player controls a bouncing ball as it navigates 3D-textured tubes, each with unique properties. The goal is to collect points while avoiding traps and hazards that threaten to end the run.

Yoomp! is designed to run smoothly on a wide range of Amiga systems, including the A500, A600, A1200, CDTV, and CD32. (Note that this game is only for Amiga computers having a PAL display).

This game is free, but the developer accepts your support by letting you pay what you think is fair (\$3.00 USD is suggested).

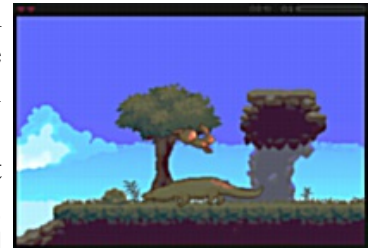
YouTube video: <https://youtu.be/ERRZsqJN1y0>

Download: <https://zr-games.itch.io/amiga-yoomp/purchase>

Bunnito's Feast

<https://captain-ts.itch.io/bunnitos-feast>

Developer Captain-ts, by use of the Scorpion Engine, has created a charming and family friendly game for the Commodore Amiga (AGA) titled **Bunnito's Feast**.



Bunnito is a cute, but slow and clumsy, rabbit who mostly cares about eating. He's escaped his cage, and lost his way home in his quest for food. He's ended

up in a cruel place, and needs your help finding his way home. Avoid the enemies, eat

20 pieces of food, and find the exit! Carrots give an extra life. The top bar displays how many lives are left and how many pieces of food have already been eaten. If you missed one piece of food, the exit won't open, and you'll have to search for the missing piece.

The minimum requirements for this game are: an AGA Amiga or capable emulator, 1 MB fast RAM or other RAM, a standard 1-button controller (support for 2 buttons), and a hard drive or a CD drive. In order to download this game, you must purchase it at or above the minimum price of \$3.50 USD.

YouTube video: <https://youtu.be/G2YZQs4mB7U>

Download: <https://captain-ts.itch.io/bunnitos-feast/purchase>

Amiga 40th Anniversary Event

<https://amigameditation-guru.stackstaging.com/>

A major event will be held in Silicon Valley in July 2025 to celebrate the 40th anniversary of the Amiga. Organized by the team behind the Amiga30th event, the event invites Amiga fans from around the world to celebrate the history and legacy of the Amiga. At the link above, interested parties can sign up for a newsletter to receive updates.



The newsletter of the **Westchester AMIGA Users Group**

Series II - Volume XXVIII - No. 2

WAUG Holiday Party - 12/28/2024



The Young Icefighter

<https://kobold-eduard.itch.io/the-young-icefighter-demo>



This is a playable Demo of a one player Amiga game for children made with the Shoot-Em-Up Construction Kit. Ninety percent of the graphics of The Young Icefighter were done by the eight year old son of the developer, Kobold Eduard.

So far, levels one through three plus a level with intermediate enemies are largely finished (the sound is still missing and the difficulty needs to be balanced a little).

This is a free download at the above title link.

The newsletter of the Westchester AMIGA Users Group

Series II - Volume XXVIII - No. 2

Amiga WARP 2025 Calendar

<https://www.amigawarp.org>

Since 1997 members of the Croatian Amiga WARP organization have published an Amiga themed calendar, available as a free downloadable PDF file. The **Amiga WARP 2025 Calendar** features significant Amiga events, as well as software and hardware products that marked 2024.



Download: https://www.amigawarp.org/archive/WARP_Calendar_2025_ENG.pdf

MorphOS v 3.19

<https://www.amiga-news.de/en/news/AN-2025-01-00070-EN.html>



The MorphOS development team is proud to announce the immediate availability of **MorphOS 3.19**. This release includes numerous important stability and security improvements. For a more extensive overview of the changes included in MorphOS 3.19, please read the [release notes](#).

New users are urged to read the installation and troubleshooting guides carefully before attempting to install MorphOS for the first time. Existing users can upgrade via the familiar procedure but are encouraged to read the guides as well. MorphOS 3.19 is available for download in the files section, below.

Download: <https://www.morphos-team.net/downloads>

MacOS: vAmiga v 3.2

<https://github.com/dirkwhoffmann/vAmiga/releases/tag/v3.2>

The Amiga emulator for macOS, **vAmiga**, is now at version 3.2.

Enhancements:

- Improved Dashboard
- User-selectable number formats in inspector
- Auto-completion for enum-like options in RetroShell
- Framebuffer screenshots

Bug fixes:

- The emulator no longer crashes when a dropdown menu in a shrunken toolbar is selected.

Internal changes:

- Switched Swift interoperability from C to C++.
- Encapsulated more data structures and types in the vAmiga namespace.

Download: <https://tinyurl.com/yaxunakj>



MorphOS: SuperTux v 0.6.3.1549

<https://www.supertux.org/>



Developer 'BeWorld' has ported **SuperTux**, a classic, side-scrolling platform game in the style of the original Super Mario games, for Amiga computers operating under MorphOS.

Download: <https://www.morphos-storage.net/dl.php?id=2298786>

The newsletter of the Westchester AMIGA Users Group

Series II - Volume XXVIII - No. 2

Wizonk: Magic Arena v 1.0.4

<https://mixelslab.itch.io/wizonk>

Developer MixelsLab has released Version 1.0.4 of **Wizonk: Magic Arena**, a single screen game, supporting 2-4 players, with support for parallel port joystick adapters. It was developed with the Scorpion Engine. In this game you enter an arena to fight off three friends (or enemies) with a range of mystical powers! The aim of the game is to be the last spellcaster standing, by any means necessary. This game should run on all Amigas having at least 1MB Chip RAM. (A500+, 600, 3000, 4000, 1200, etc.)



This game, at its current stage of development, is free (pay what you think it is worth, with \$2.00 USD being the suggested amount). The developer has promised that in time there will be an enhanced, more fleshed out pay-only version.

YouTube video: <https://www.youtube.com/watch?v=amT-daGIZIU>

Download: <https://mixelslab.itch.io/wizonk/purchase>

OS 3.x: TuneFinderMUI

<https://github.com/sandlbn/TuneFinder>



TuneFinderMUI is a Magic User Interface (MUI) version of **TuneFinder** (see [WAUG News, December 2024](#)) that enables users to search and play online radio stations. It provides various filter options including country, codec, tags and stream filters. Results are displayed in a list with detailed station information, and the app includes options to save selections as either a complete playlist or individual station files.

Minimum requirements: AmigaOS 3.0+, 68020 CPU or better, At least 4MB RAM, Internet connection, and a working TCP/IP stack, MUI 3.8+, AmigaAMP for playback, bsdsocket.library.

Download: <https://aminet.net/comm/misc/TuneFinderMUI.lha>

OS4: Lite XL v 2.0

<https://os4depot.net/?function=showfile&file=utility/text/edit/litexl2.lha>

Developer George Sokianos has released version of **Lite XL**, a lightweight text editor written in Lua and SDL2.

This project is free software; you can redistribute it and/or modify it under the terms of the MIT license. However, you can reward the developer by going to <https://ko-fi.com/walkero> and, under the title "Buy a Coffee for George Sokianos" you can donate to help the developer to continue to develop open-sourced applications for AmigaOS (the amount of €3 is already filled in, but can be changed by you to any amount).

Download: <https://os4depot.net/share/utility/text/edit/litexl2.lha>



The newsletter of the **Westchester AMIGA Users Group**

Series II - Volume XXVIII - No. 2

<https://hyperion-entertainment.com/index.php/news>



[Home](#) ▸ [News](#)

News

New Ownership of Hyperion Entertainment CVBA – New Director Appointed

Brussels – January 21, 2025

At a general assembly held on December 18, 2024, organized and convened by the temporary administrator, the shareholders of Hyperion Entertainment CVBA appointed Timothy De Groote as the company's new director.

The general assembly also instructed the new directors to prioritize consolidating the company's financial situation and restarting development of AmigaOS.

The general assembly followed the bankruptcy of Hyperion Entertainment's largest shareholder, Ben Hermans BV, which, under Belgian law, resulted in the annulment of its shares.

Happy Bat v 1.2

<https://zener.itch.io/happy-bat>



Developer Carlos Zener has released version 1.2 of **Happy Bat**, a Flappy Bird clone for Amiga AGA machines. The aim of this game is to make a bat flap its wings by pressing the space bar or the joystick button, to keep it from hitting the ground or pillars, while guiding it safely through the level.

Happy Bat is provided both as a LhA archive and in ADF format. This game is free but the developer accepts your support by letting you pay what you think is fair for the game (\$2.00 USD is a suggested amount).

YouTube video: <https://youtu.be/jYSomzrUjZY?t=15>

Download: <https://zener.itch.io/happy-bat/purchase>

The newsletter of the **Westchester AMIGA Users Group**

Series II - Volume XXVIII - No. 2

Screenshot from last month's virtual WAUG meeting:



Tank in a Dungeon v 1.1

<https://rozen.itch.io/tank-in-a-dungeon-amiga>



Developer Piotr (AKA Rozsoft) has released **Tank in a Dungeon**, a dungeon based game in which you play as a Tank, and must battle through multiple dungeon levels against dangerous robots and aliens to rescue lost scientists trapped in a cave. Use scattered cartridges to replenish your ammunition. Increase your armor through gold chests. Beware of fireflies, which destroy the armor.

This game is free but the developer accepts your support by letting you pay what you think is fair (with \$2.00 USD being the suggested amount). Minimum configuration: Amiga with 1.5MB RAM and Workbench 2.0 (with the best configuration being an Amiga 1200).

YouTube video: <https://youtu.be/-Z6wy7k5hD8>

Download: <https://rozen.itch.io/tank-in-a-dungeon-amiga/purchase>

The newsletter of the **Westchester AMIGA Users Group**

Series II - Volume XXVIII - No. 2

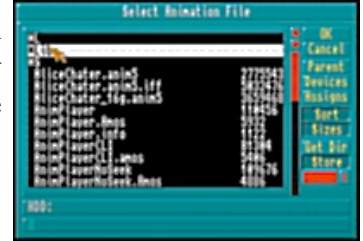
Amos Anim Player v 2025

<https://electricblacksheep.itch.io/amos-anim-player>

The developer known as ELECTRIC BLACK SHEEP has released version 2025 of **Amos Anim Player**, a very simple IFF-ANIM player that runs on any Amiga. It can play compressed IFF-Anim formats synchronized with a separate IFF Audio Sample (or MOD).

The latest version 2025 provides the following changes:

- Palette could change between frames in movie version
- Little optimization....Proper version a bit faster
- Different timing method?!



This tool is free but the developer accepts your support by letting you pay what you think is fair (with a suggested amount of \$2.00 USD).

YouTube video: <https://youtu.be/0uzNsoH4fSU?t=53>

Download: <https://electricblacksheep.itch.io/amos-anim-player/purchase>

OS4: **PerCIMan** v 0.7.6

<https://www.os4depot.net/?function=showfile&file=utility/workbench/perciman.lha>



Author Ulrich Beckers has released version 0.7.6 of **PerCIMan**, his Person Contact and Information Manager program. This is a program for managing contact and other information about people. It offers information as to a person's addresses (private, work, etc.), phone, email and web/social media contact, birthday, image file. People can be marked as friend, relative, business contact, alumni, etc.. It's also possible to filter the list according to these flags. There is a birthday reminder included (which lists following birthdays and alarms 10 days in advance).

Download: <https://www.os4depot.net/share/utility/workbench/perciman.lha>

Ami Tech-Gazette issue 12

<https://sabrina-online.com/amitech/AmiTechGazette-latest.PDF>

The **AMI Tech-Gazette** is an electronic publication designed to bring you an experience similar to the classic local computer user group newsletter, with that personal, not-fully-professional touch, covering the Amiga and its relatives, (OS4, MorphOS, AROS, Apollo, and more!) with the occasional deviation into games, toys, and life in general. It is available at the link above.

In this edition: Commodore in Japan, The Graphic Workshop - Realistic Texturing, Amiga News & Views, HW image compression, Amiga Game Zone, Atari 7800 Game Drive and The Canine Perspective.

If this magazine interests you, consider joining the Patreon to access the back issue catalog, and support the creation of new ones.



The newsletter of the Westchester AMIGA Users Group

Series II - Volume XXVIII - No. 2

Alehop

<https://zener.itch.io/alehop>



Using the RedPill game creator, developer Zener created the game **Alehop**. This game is a clone of the arcade classic game of Circus, with elements from both Clowns and Breakout. The object of the game is, by means of a see-saw, to propel a clown into the air in order to knock out blocks at the top of the screen. Knock out all the blocks to move on to the next round.

An Amiga with at least a 68020 processor is recommended. This game is free but the developer accepts your support by letting you pay what you think is fair (with a suggested amount of \$2.00).

YouTube video: <https://youtu.be/nWErvHq2InU>

Download: <https://zener.itch.io/alehop/purchase>

OS4: Lopan v 1.10

<https://os4depot.net/?function=showfile&file=game/board/lopan.lha>

Developer Daniel Jedlicka (a.k.a Trixie) has ported the game **Lopan** for Amiga computers running under the Amiga OS4 operating system. It should work on all AmigaOS 4 setups.

This one player game is similar to Mahjong. In this game, you have to unload all the tiles to clean up the board. The game is a free download at the link below.

Download: <https://os4depot.net/share/game/board/lopan.lha>

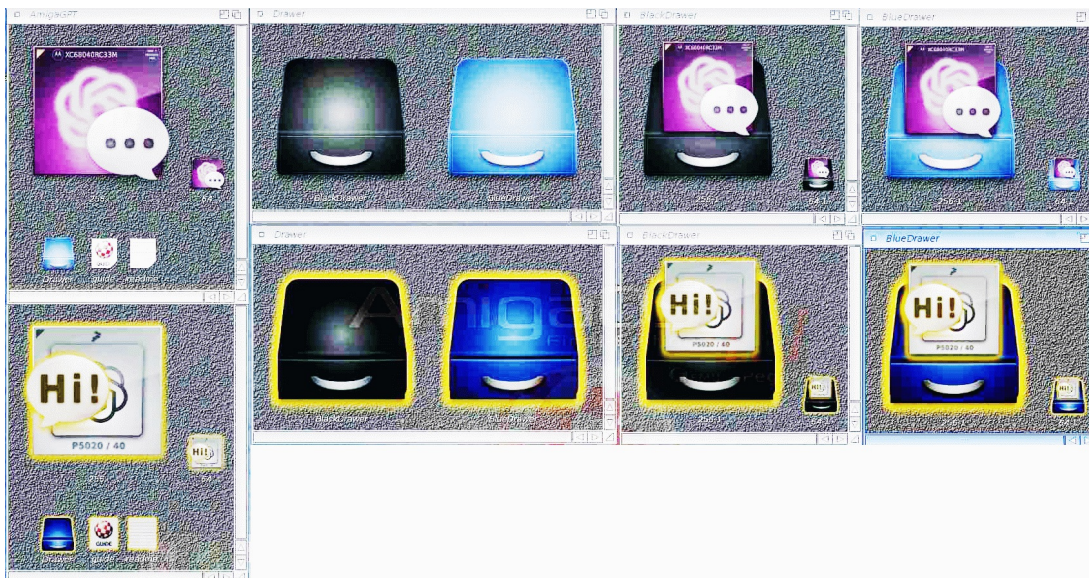


OS4: AOS-AmigaGPT-Icons

<https://os4depot.net/?function=showfile&file=graphics/icon/aos-amigagpt-icons.lha>

Developer IconDesigner has released AmigaOS 4.1 Style Icons to use for **AmigaGPT**.

Download: <https://os4depot.net/share/graphics/icon/aos-amigagpt-icons.lha>



The newsletter of the Westchester AMIGA Users Group

Series II - Volume XXVIII - No. 2

Westchester Amiga Users Group

“Blade Runner” (A.K.A. “Co-Prez”)

Bill Winters

“Her” (A.K.A. “Co-Prez”)

Anthony Becker

“Ex Machina” (A.K.A. “Editor”)

Al Priest

**(These movies deal with artificial intelligence)*

Meetings are held once a month, usually on the 1st Thursday of the month, starting at 7:30 PM.

➔ **NOTE: Until further notice, all WAUG meetings will be virtual.**

The *Amiga* community is made up of so many great people and we are excited to meet many more of you. If you are interested:

Our web site is:

<http://www.TheGuruMeditation.org>

YouTube:

<http://www.youtube.com/TheGuruMeditation/>

Facebook:

<http://www.facebook.com/TheGuruMeditation/>

and **Twitter:**

<https://twitter.com/TheGuruMeditate>

Hope to see you there!

From the Editor:

Thanks to WAUG Co-President Bill Winters (AKA AmigaBill) for the screenshot from our last virtual meeting, and for the photos from the 2024 WAUG Holiday Party.

What about **your** contributions to WAUG News? You don't need to write an original article (which would be **much** appreciated), just e-mail me any links or photos relating to the Amiga that you come across. But, what about reviewing some new (at least new to you) piece of hardware, or software, or Amiga related book?

If you are NOT yet registered on WAUG's Google group:

<https://groups.google.com/group/waug>

then, you should **sign up**.

If a meeting is cancelled or rescheduled a notice will usually be sent to our **WAUG Google Group** members.

Al Priest, Editor
aapriest@usa.net





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TO:

DATED AND TIME SENSITIVE INFORMATION