The newsletter of the **Westchester AMIGA Users Group**

W A U G

Westchester
AMIGA
Users Group

August 2024

MorphOS: **Wayfarer** v 8.9

https://wayfarer.icu/

Jacek 'jacadcaps' Piszczek has released version 8.9 of his **Wayfarer** web browser for MorphOS. This update fixes six bugs and introduces a "YouTube Experience" notice, which will appear when that website is visited for the first time.

See https://wayfarer.icu/history for a more complete description of the changes.
Download: https://wayfarer.icu/wayfarer.lha

Scorpion Engine v 2024.1
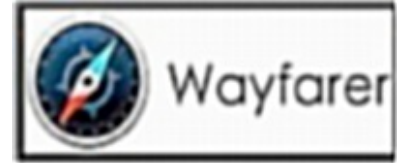
https://github.com/earok/scorpion-editor-demos/releases/tag/2024.1

The **Scorpion Engine** by Erik 'earok' Hogan enables the development of games. The engine itself is not open source, but all included demos and demo games are. The editor itself runs on Windows. Graphics are imported as PNG files, for level creation the editor Tiled is used. For sounds, music and animations Amiga formats (mod, 8svx, anim5) are used. Version 2024.1 has been released with the following new features and updates.

Changes in version 2024.1:
- BETA support for the NeoGeo, including the NeoGeo CD.
- ALPHA support for the Sega Pico educational console.
- New support for Melee "hurt boxes", allowing fine grained control of where an animation is vunlerable to enemy Melee attack.
- New "Attacker" class makes it easier to make enemies attack on a repeated cycle.
- "Camera Box" map events can be used to set the bounds of a camera.
- Significantly reworked collision detection to be both smoother and a lot more accurate.
- New "Pattern" movement type that allow drawing of smoothly curved patterns.

Download: https://github.com/earok/scorpion-editor-demos

Geo's Quest: In Search of Queen Lorraine v2.1

https://pngcan.itch.io/geos-quest-in-search-of-queen-lorraine

This is the completed version of Paul Golian's graphic adventure game **Geo's Quest: In Search of Queen Lorraine**, with over 100 hand drawn rooms and close ups, dozens of animations, samples & mods, puzzles to solve, and decisions to make. You will not die in the game if you make a wrong decision, you should be able to complete it in a couple of sittings or so.

Requirements: Any Amiga/Emulated Amiga with 2mb chip ram and 2.04> ROM(s) with 18mb free hard drive space and 1.650 + MB Chip RAM Free. The game is free but the developer accepts your support by letting you pay what you think is fair ($2.00 USD is suggested). In addition, if you pay at least the suggested $2.00, a 56 page PDF manual is available.

Download: https://pngcan.itch.io/geos-quest-in-search-of-queen-lorraine/purchase

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Series II - Volume XXVII - No. 8

Dare to Dream Kickstarter campaign

https://www.kickstarter.com/projects/daretodreamhardback/dare-to-dream-commodore-and-amiga-today

David John Pleasance has started a Kickstarter campaign for a new book. In this book, he will describe what happened after Commodore went bankrupt. At that time David John Pleasance and Colin Proudfoot made a business plan to buy Commodore .

Many believed they would be successful in their bid and, because of their proven performance within our own market, wanted us to win. Sadly, less than 48 hours before the auction, they were cheated out of it (full story in the new book).

DARE TO DREAM: The Vision of What Commodore and Amiga Could Have Been... Should Have Been... will detail exactly what Colin and John would have done, if they had won the auction.

Pledge link: https://tinyurl.com/4658f7ss

Pledge levels:
• Pledge £14 (about $19) for an e-book (your choice: PDF, Mobi, or E-Pub)
• Pledge £30 (about $39) for a hard back version of Dare To Dream
• Pledge £38 (about $50) for both the hard back book and the e-book

Chopper Duel v 1.1

https://izero79.itch.io/chopperduel

After waiting for 30 years there's finally an Amiga port of **Chopper Duel**, developed by izero79. The game is based on the original game for MS-DOS from the year 1993. Chopper Duel was written with asm, and it has been tested with A500 512 kB, A600, and A1200+060. It should work on both PAL and NTSC Amiga computers, and should work with all Amigas with 512kB RAM or more.

Chopper Duel features 50 stunning battle fields, nice 32 color graphics, joystick and keyboard controls. This game is free but the developer accepts your support by letting you pay what you think is fair for the game ($1.00 USD is suggested). The developer has some ideas for a possible sequel so if you want to support the idea of creating a sequel for this game you can donate a small sum. However, there is no promise that there will be a sequel.
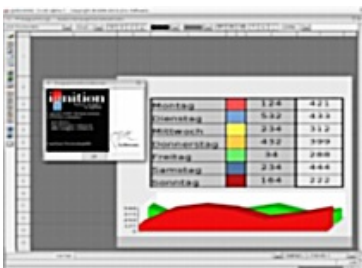
YouTube video: https://youtu.be/8HzV2eWDm4s
Download: https://izero79.itch.io/chopperduel/purchase

OS 4.x: **Ignition** v 1.30

https://aminet.net/package/biz/spread/ignition

Author Axel Doerfler has released version 1.30 of **Ignition**, a modern spreadsheet for AmigaOS 4.x. Ignition was ported to AmigaOS 4 in 2015 and is now under active development for ppc-amigaos. Attention!: This installation of this software overwrites the gtdrag.library in libs:. You can no longer use the 68K Version of ignition!!! This version of Ignition needs OS4.1 update 6 with all patches from AmiUpdate!!! Use this software on your own risk!

Download: http://aminet.net/biz/spread/ignition.lha

MorphOS: **Iris** v 1.28

https://iris-morphos.com/

Jacek 'jacadcaps' Piszczek has released version 1.28 of his e-mail program **Iris** for MorphOS. Iris is a modern IMAP based email client for MorphOS.

Changes introduced in this version include improvements in the insertion of links and graphics as well as speed improvements in the synchronization of local folders and file selection operations. In addition, as with Wayfarer, the WebKit core has been updated to version 2.44.2.

Download: https://iris-morphos.com/iris.lha

FileSystemStressTest v 1.1

https://aminet.net/package/disk/misc/FileSystemStressTest
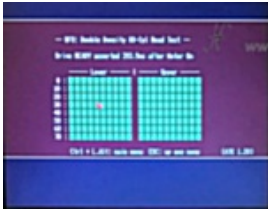
Developer Piotr Drapich has released version 1.1 of his **FileSystemStressTest** utility. This is a tool that was created primarily to help in pfs3aio filesystem development as a stress test suite. However, it can also be used to detect and diagnose software or hardware issues that result in file content corruption, such as incorrect MaxTransfer settings, faulty drivers, disks or controllers.

Finally, FileSystemStressTest can also be used to clear sensitive data from disks. See the included ReadMe.txt file for detailed information on parameters, usage, and examples.

Download: http://aminet.net/disk/misc/Fi.lha

AmigaOS3+, OS4, MorphOS: **Report+** v 8.6
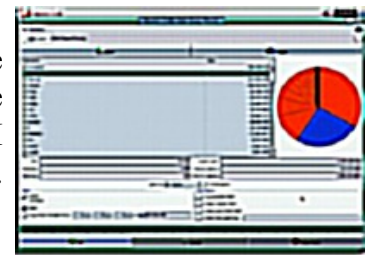
https://amigan.1emu.net/releases/#reportplus

Report+ is a freeware utility that is a compatible replacement for the official Commodore bug reporting tool (V40.2), among other things, Since the WAUG News, report on version, 8.5 last month, CDTV SRAM & CD^{32} NVRAM manager have been added, as well as miscellaneous improvements and bug fixes.

Download AmigaOS 3.2/3.9: https://tinyurl.com/yc8c5s5e
Download AmigaOS 4.0+: https://tinyurl.com/544w8cym
Download MorphOS: https://tinyurl.com/mpfxdf7m

MorphOS: **Thunder Slash**

https://www.morphos-storage.net/?id=2168369

The horizontal shoot 'em up game **Thunder Slash** has been ported to MorphOS by Jeremy "Sojiro" Martin.
Requirements:
- At least 64MB of free memory
- PowerSDL
- 50MB free hard disk space
- An internet connection to download the data files

Download: https://www.morphos-storage.net/dl.php?id=2168369

Dr. Dangerous

https://hoogames2017.itch.io/dr-dangerous

HooGames2017 has updated the single player platformer game **Dr. Dangerous** to add an additional level 8. This is a playable test version. There are still some bugs in the game. The downloadable Amiga digital version is an ADF file designed for use with an Amiga emulator. For best results, it is recommended playing the game using the WinUAE emulator.

This game supports A500 (ECS Agnus), A500+, A600, A1200, A2000 (ECS Agnus), A3000, A4000, and CD32. It requires 1MB Chip RAM + 1MB Other RAM or 2MB Chip RAM.

Download this playable WIP (work in progress) for free, at the above title link.

YouTube video: https://youtu.be/cOJk5qFUJ20

Ninja Carnage

https://www.pouet.net/prod.php?which=87609

In the game **Ninja Carnage**, your mission is to help a Ninja kill the Yakuza boss. But there are two problems. First, the Ninja has a very special sense of humor and he thinks you are a total loser. The second problem is that the final boss is hidden very deep in a temple and your trip will lead you through supernatural situations. The gameplay is "die and retry" meaning that each error will lead the Ninja to death.

The story is based on Japanese culture, historical facts, and ghost stories. The yokai are supernatural creatures in the Japanese folklore. There are 29 levels in the game. The texts are more than 10,000 words and there are 128 different deaths for the Ninja. The game is translated into 7 languages (English, German, French, Spanish, Italian, Greek, and Polish).

YouTube video: https://youtu.be/OBPWyIynhfc?si=viVFrehL_gINS-pN

Download: https://www.resistance.no/releases/multi/rse-ninjacarnage.zip

AROS: **GI Master Mind**

https://www.iacosoft.com/home/aros.asp#MASTERMIND

Giovanni Iacobelli has released GI Master Mind, a game of intelligence which consists of guessing a secret combination of colors. There is no limit on the number of attempts. To launch it, just double click on its icon. The game was written in C ++ and requires no installation. Once launched, the game will open a window. To start playing. just press the [START] button.

This game is freeware, so it can be distributed for free, including over the Internet or in collections of public domain and/or shareware on CD-Rom. The author assumes no responsibility for any damage that the program or its use could cause, so use this software at your own risk.

YouTube video: https://www.youtube.com/watch?v=aydZEf4P2cc

Download: https://www.iacosoft.com/dwload.asp?url=gimastermindaros.zip

Amiga OS3+:   **Holiday**   v 1.07

https://lifeschool22.itch.io/holiday-amiga-ocsecs

Welcome to your Holiday! You arrive at your Spanish resort in 1988 and unpack. The weather here is hot and humid; with the air smelling sweet like ripe bananas. Your task during the next 11 days is simply to survive. You'll need to make use of 3 special items. Holding them will give you protection from the sun. Beware!, a few screens contain instant death scenarios.

Apart from three instant death scenarios in the game, the only way to die is if you have not collected all three protective items. They are described in your diary. You must also apply the sun cream, just like in real life, but this will be washed off if you take a shower.

Requirements:
- Any Amiga with Kickstart 3.0 or better (NOTE: does *NOT* work with other ROMs).
- 1MB Chip RAM and at least 5MB of other RAM (6MB-8MB is recommended)
- Any CPU, but 020+ is recommended
- Two joysticks and one other opponent

This game is free, but the developer accepts your support by letting you pay what you think is fair for the Holiday (£1 Euro, or about $1.09 USD, is suggested).

YouTube video: https://youtu.be/QO3EpoMvvF4

Download: https://lifeschool22.itch.io/holiday-amiga-ocsecs/purchase

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The Grid

https://logicalbyte.itch.io/the-grid

LogicalByte has launched the game **The Grid.** This is a Tron clone with support for up to ten players simultaneously. The requirement for this number of players is an OctaPlayer adapter from Alinea Computer, which is currently still under development and is due to be released later this year. Until then, the game can currently be played against just one human opponent.

The gameplay of The Grid is based on the original game and therefore also on the classic film: players control so-called light cycles and fight for survival in intense arena duels while trying to lure their opponents into light traps. The system requirements are a PAL Amiga with at least 1 MB Chip RAM, at least 2 joysticks, and at least one opponent.

According to the website, The Grid is undergoing further development. Open features to be implemented in the course of the year include player names, various grids, power-ups, speed options (currently only one speed is implemented) and memory optimization (to support Amigas with only 512 KB Chip RAM).

This game is free but the developer accepts your support by letting you pay what you think is fair for the game (£2 Euros, or about $2.18 USD, is suggested).

YouTube video: https://youtu.be/wxHDm303Y-w

Download: https://logicalbyte.itch.io/the-grid/purchase

The Lost Pixel

https://amiga-factory.itch.io/projectlp

Pix is a happy pixel, part of a trending Amiga video game. Until one day there is a blackout and Pix comes out of the screen. Upon returning (not effortless) to his beloved monitor, he realizes that something has changed. Although the power has returned, the Internet is still not working and the screen is full of ugly pixels. It seems that he has returned to the past!

Turn on your Amiga and visit games from more than three decades ago and collect all the colored points of each of their levels to be able to return home.

The game (first level) is available for free, but the developer accepts your support by letting you pay what you think is fair ($2.00 USD is suggested).

YouTube video: https://youtu.be/f6GR71xuIdc

Download: https://amiga-factory.itch.io/projectlp/purchase

OS4: **AirScan** v 1.4

http://os4depot.net/?function=modules/snapshot/display&fileid=12985#12985_7

Author Arild Aarbakk has released version 1.4 of his Amiga OS4 scanning utility, **AirScan**. AirScan is a native AmigaOS 4 scanning utility, based on ESCL protocol. It is freeware.

To add a scanner, search for scanners and the program will search your network for scanners with the mdns protocol. You can also add scanner by its ip address. The program will only work with network scanners. Make sure your scanner has a static ip address and setup for non ssl protocol.

YouTube video: https://youtu.be/aXj79R3un6E

Download: http://os4depot.net/share/utility/print/airscan.lha

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AROS, OS4: **Pintor Web** v 5.0

http://os4depot.net/?function=showfile&file=graphics/misc/pintorweb.lha

Developer Juan Carlos Herrán Martín has released update version 5 to his simple and easy picture editor, **Pintor Web**. This is an easy program to edit your pictures for use in your web pages projects, modifying its appearance or improving them, changing their sizes, rotating them, applying visual effects, adding your watermark or brand logo, and saving them in different formats.

More information can be found in the complete PDF manual with explanations, examples, tricks, and tips.

This program is free, and available in the following languages: Spanish, English, French, Italian, German, and Polish.

Download AROS: http://archives.aros-exec.org/share/graphics/convert/pintorweb.lha

Download OS4: http://os4depot.net/share/graphics/misc/pintorweb.lha

Ami Robbo 2 v 0.3

https://tukinem.itch.io/ami-robbo-2

Developer Paweł 'tukinem' Tukatsch has released version 0.3 of **Ami Robbo 2**, which is based on the classic game Sokoban. In Ami Robbo 2 , the player controls the titular robot Robbo, with the goal of conquering a series of planets, each of which is a vertically scrolling maze. The goal is to collect screws, and then reach a capsule that takes the hero to the next planet.

In addition to screws, the player will also come across other items and objects, such as keys to open doors, bullets to kill enemies and destroy debris blocking the passage, boxes that can be moved, bombs that explode when hit by a gunshot, and mirrors that teleport the hero to another place on the board. This game is compatible with an Amiga having 1 MB of Chip RAM, and Kickstart 1.2.

YouTube video: https://www.youtube.com/watch?v=tNACwW_9sQ8

Download: https://tukinem.itch.io/ami-robbo-2

macOS12+: **vAmiga** v 2.6.2

https://dirkwhoffmann.github.io/vAmiga/#

Developer Dirk Hoffmann has released version 2.6.2 of **vAmiga**, a program that emulates a Commodore Amiga 500, 1000, or 2000 on your Mac. To run the emulator requires a Kickstart ROM. Since the original Amiga ROMs are the intellectual property of Cloanto™, they cannot be shipped with the emulator. You can acquire legal Kickstart ROMs by purchasing a license of Amiga Forever™ or you can alternatively start vAmiga with the free AROS Kickstart replacement that ships with the emulator.

vAmiga is open-source and published under the terms of the GNU General Public License. Please note that vAmiga is only extensively tested with the latest macOS version. Thus, compatibility problems may occur with older macOS versions.

Download: https://github.com/dirkwhoffmann/vAmiga/releases/download/v2.6.1/vAmiga.app.zip

OS4, AROS, MorphOS: **Crono** v 3.0

https://aminet.net/package/biz/misc/Crono_OS4

Domenico Lattanzihas has released version 3.0 of **Crono**. This program is a generator of printable calendars for AmigaOS 4, AROS, and MorphOS. Features:
- Create calendars in a DIN A4 or A3 page, portrait or landscape
- Monthly (for a single month or more than one) or annual
- Stylized as grids or lists
- Customizable (add a photo, chose a font, color of paper, pen, and holidays)
- 26 languages supported
- Choice between Sunday or Monday as first day of the week
- Marking particular days as holidays
- Output to PDF format

Download OS4: http://www.os4depot.net/share/graphics/misc/crono.lha

Download AROS: http://aminet.net/biz/misc/Crono_AROS.lha

Download MorphOS: https://www.morphos-storage.net/dl.php?id=2178804

AmigaBill (WAUG Co-President Bill Winters) at a Toronto Pet Users Group (TPUG) meeting

https://www.youtube.com/watch?v=hDNlpBxDmgo

In case you missed the virtual **TPUG Meeting** last month (July 18, 2024) featuring WAUG's own Co-President Bill Winters (or just want to see it again), it can be viewed on YouTube at the link above.
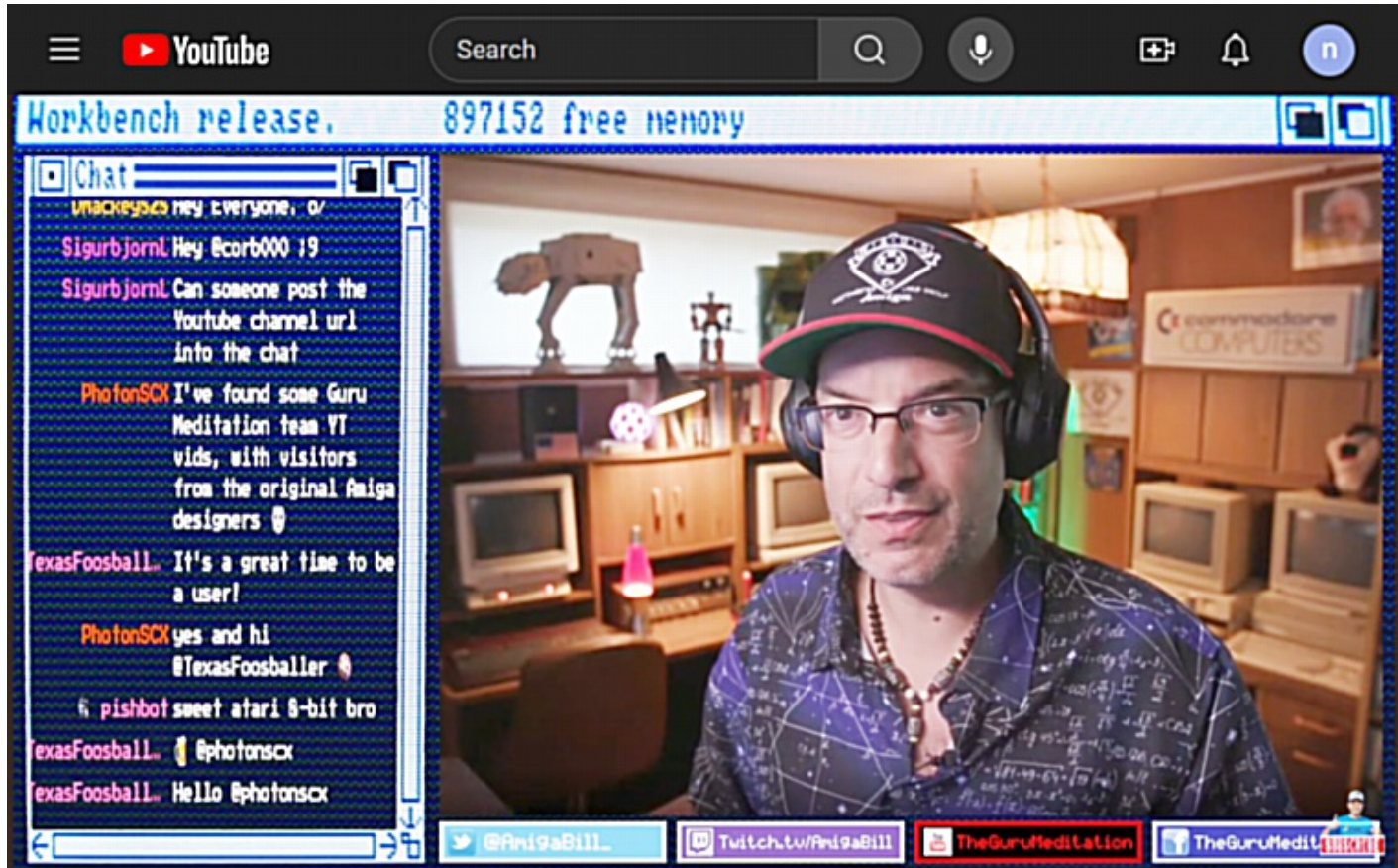
7/18/2024 - AmigaBill at TPUG Meeting Toronto Pet User Group

Commodore Free   issue 99

https://www.amiga-news.de/en/news/AN-2024-07-00072-EN.html

The free English language PDF magazine **Commodore Free** is dedicated to Commodore computers. Its latest issue 99 reports on the Dungeonette - The New Adventure a new Amiga game (for a stock Amiga AGA, a CD32 with 2Mb ChipRAM, and an Amiga 500 Mini). This game is currently being developed by Mutation Software, and is scheduled for release at the end of 2024. In a separate chapter entitled "News Amiga". The story of the game Elite is also told.

Download: https://www.commodorefree.com/magazine/vol11/issue99.pdf

TAWS - The Amiga Workbench Simulation v 0.37

https://www.amiga-news.de/en/news/AN-2024-07-00076-EN.html

Author Michael Rupp has released version 0.37 of **The Amiga Workbench Simulation** (AKA **TAWS**). This program is a Javascript simulation of the Amiga Workbench 1.0 - 4.1 FE for Internet Explorer, Firefox, Opera, and Apple-WebKit-Browser (including Odyssey).

For a complete description of the changes and bug fixes in this latest version, refer to the top link.

The program is free, but you can support the work of this author with a little donation from inside TAWS or via this **link**.

Access TAWS at: https://taws.ch/WB.html

Versatile Amiga Testprogram v 6.26β

https://aminet.net/package/util/misc/VATestprogram

Version 6.26 beta of **Versatile Amiga Testprogram** has been released for all Amigas. The available tests are: Screen, Audio, Sprite, Blitter, CD32 joypad, Keyboard, CIA, ROM, CPU, FPU, RTC, Memory, Address-line, Real Interrupt, Interrupt Request, Disk-drive, Parallel-port and Serial-Port.

Remove hardware from the parallel port when doing tests on this port and real interrupt testing. Don't use Amitestkit or diagrom testplugs! Remove parallel port test plug when done using the program.

Download: http://aminet.net/util/misc/VATestprogram.zip

AROS: Terri-Fried

https://polymars.itch.io/terri-fried

Author PolyMars has released **Terri-Fried**, a new game for Amigas running under AROS. In this game, everyone is dead except for an egg. Humanity is depending on you to make sure this egg survives. You must save your eggs, and avoid falling into the boiling lava.

To play, right click and drag your mouse to form a trajectory for the egg, then release the mouse button to send the egg flying! The game ends when the egg falls in the boiling lava.

To get a high score, aim for the falling platforms and collect as many coins as you can! The AROS port was created using the Raylib library, so it will work best on a computer equipped with an Open GL-enabled graphics card.

YouTube video: https://www.youtube.com/watch?v=mE6_A1hRcQk

Download: http://archives.aros-exec.org/share/game/platform/terri-fried.i386-aros.zip

Screenshots from our last virtual WAUG meeting:

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From the Editor:

　　　Thanks to WAUG Co-President Bill Winters (AKA AmigaBill) for the screenshot from our last virtual meeting.

　　　What about **your** contributions to WAUG News? You don't need to write an original article (which would be **much** appreciated), just e-mail me any links or photos relating to the Amiga that you come across. But, what about reviewing some new (at least new to you) piece of hardware, or software, or Amiga related book?

　　　If you are NOT yet registered on WAUG's Google group:
　　　https://groups.google.com/group/waug
then, you should **sign up.**

　　　If a meeting is cancelled or rescheduled a notice will usually be sent to our **WAUG Google Group** members.

<div align="right">

Al Priest, Editor
aapriest@usa.net

</div>

The *Amiga* community is made up of so many great people and we are excited to meet many more of you. If you are interested:

　Our web site is:
http://www.TheGuruMeditation.org

　YouTube:
http://www.youtube.com/TheGuruMeditation/

　Facebook:
http://www.facebook.com/TheGuruMeditation/

　and **Twitter**:
https://twitter.com/TheGuruMeditate

Hope to see you there!

TO:

DATED AND TIME SENSITIVE INFORMATION