

# The newsletter of the Westchester AMIGA Users Group

## Series II - Volume XXVII - No. 11

---

# W A U G

Westchester  
**AMIGA**  
Users Group

November 2024

## Tower of Evil

<https://electricblacksheep.itch.io/tower-of-evil-amiga>

Developer Electric Black Sheep (H.C. Sexton) has released an unofficial remake for the Amiga of the 1984/1985 game **Tower of Evil**, previously released by Creative Sparks for the C16, Plus4, C64, and Z80. In this top-down action game you have to rescue the kidnapped Princess Diana from the Tower of Evil, and find the King's lost treasure that had been stolen by an evil necromancer. The game's minimum requirements are an Amiga with Original Chip Set (OCS), 0.5Mb Chip RAM, and 0.5Mb or more Fast RAM.



This game is free but the developer accepts your support by letting you pay what you think is fair for the game (\$2.00 USD is suggested).

YouTube video: [https://youtu.be/SfZmb\\_jLN8?t=16](https://youtu.be/SfZmb_jLN8?t=16)

Download: <https://electricblacksheep.itch.io/tower-of-evil-amiga/purchase>

## Win 10/11: rePlayer v 0.16.5

<https://github.com/arnaud-neny/rePlayer>



Arnaud Neny has released a MOD player able to play Amiga music formats in Windows. In addition, his rePlayer utility can also be used to play modern formats such as mp3, wav, ogg, etc.

The player works on PCs with Windows 10 (x64) and later. A version for Windows 7 and 8 (x86) is also available, but it does not support transparency, and it can

be slow because of the multi-threaded architecture of this player.

Download for Win 10/11: <https://tinyurl.com/23fc8uff>

Download for Win 7/8: <https://tinyurl.com/2jfc35th>

## GoGoGo

<https://tukinem.itch.io/gogogo-amiga>

Author Pawel 'Tukinem' Tukatsch has released a playable demo of a horizontal scrolling game for the Amiga. In the game **GoGoGo**, you play as a chef who is collecting coins while driving a sports car and avoiding ghosts and chasms.

The graphics are monochrome, but if you press: "C"+"O"+"L" simultaneously, the game will be in color. The author has also indicated that this game is not a commercial product and that any distribution of it is welcome.

This game is free but the developer accepts your support by letting you pay what you think is fair for the game (with \$2.00 USD being the suggested amount).

YouTube video: <https://www.youtube.com/watch?v=1gY0rzVW7QI>

Download: <https://tukinem.itch.io/gogogo-amiga/purchase>



# The newsletter of the Westchester AMIGA Users Group

Series II - Volume XXVII - No. 11

---

## 2Tinycowboys

<https://lord-santa.itch.io/2tinycowboys-amiga500>



Developer Lord\_Santa has released a two-player, single-screen, arcade-platformer game created with the Scorpion engine. In this game of **2Tinycowboys**, you duke it out with a friend (or foe) in frantic local multiplayer action! The developer has stated that this game is in still its early stages of development, with plenty more levels, bug-fixing and some more various play modes coming up in the future.

This game is free but the developer accepts your support by letting you pay what you think is fair for the game (the amount of \$2.00 USD is suggested).

YouTube video: <https://youtu.be/UcQvvA1KSeE?t=38>

Download: <https://lord-santa.itch.io/2tinycowboys-amiga500/purchase>

---

## Hyper Wings v 1.00

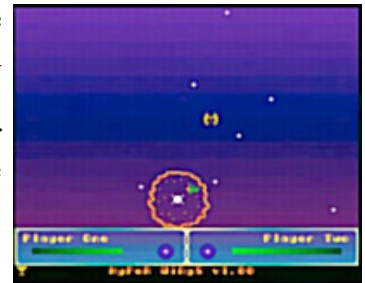
<https://www.indieretronews.com/2024/09/hyper-wings-geldo79-announces-version.html#more>

Developer Geldo79 has been made available version 1.0 of his space shoot-em-up game, **Hyper Wings**. This game is a combination of Asteroids and Star Control, developed in ASM.

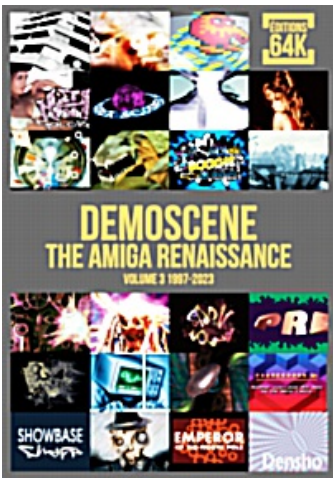
It features a 'best of 5' mode, different difficulty levels for the single-player mode, sound options, and some engine improvements. It's still beta, so the developer asks users to report any bugs.

YouTube video: <https://youtu.be/3x7gDyxDnOE>

Download: [http://moodler.pl/hyperwings\\_v1.00.zip](http://moodler.pl/hyperwings_v1.00.zip)



## Book: Demoscene – The Amiga Renaissance



<https://www.editions64k.fr/product/demoscene-the-amiga-renaissance-vol-3/>

The new book **Demoscene – The Amiga Renaissance** is the third part of a series of illustrated books about the demoscene. Following the first two volumes, "Demoscene - The Amiga Years" (1984-1993) and "Demoscene - The AGA Years" (1994-1996), Volume 3 now sheds light on the years 1997 to 2023 and thus the amazing development of the Amiga demoscene, which continues to thrive today despite Commodore's bankruptcy in 1994.

The book is dedicated to the challenges and unwavering enthusiasm of the Amiga community, which maintained its passion despite all obstacles. It is available for \$38.42 USD at the title link above, but please note that this does NOT include shipping (from France), which nearly doubles the cost!

# The newsletter of the Westchester AMIGA Users Group

Series II - Volume XXVII - No. 11

---

## OS4: EdilAna

<https://www.os4depot.net/?function=showfile&file=utility/text/misc/edilana.lha>

Author Luca Franchini has released **EdilAna** for Amiga OS4. EdilAna is an interactive anagram generator originally developed in the good old Amiga 1.3 days. It is a shell program basically intended to make anagrams of your own name, or that of a friend.



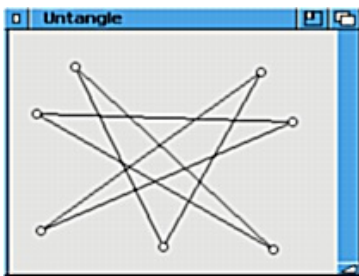
Originally, this tool was an Italian anagram generator. An English wordlist file and localization have been added for this OS4 version. The program's documentation is limited to a cryptic inline help file and the author's notes in the above title link. This is a free download, at the link below.

Download: <https://www.os4depot.net/share/utility/text/misc/edilana.lha>

---

## Untangle v 1.1

<https://github.com/grzegorz-kraszewski/untangle?tab=readme-ov-file#untangle>



Last month's issue of WAUG News (October, 2024) included news of the release by developer Grzegorz Kraszewski of the logic game **Untangle** for the Amiga. In this game, the player has a number of dots in front of him, which are connected by lines and cross each other. The aim of the game is to untangle the lines by moving the dots so that no line intersects another.

Grzegorz has now released version 1.1 with the following changes:

- Fixed a bug of freeing a memory block twice at game end.
- Added the game ending displaying total number of moves and time spent.
- Added 25 more levels, now the game has 175 levels.

The game runs in a Workbench window, a standard Amiga 1200 is sufficient. It is free at the download link below.

YouTube video (v 0.5): <https://youtu.be/uTVl6699tt8>

Download: <https://tinyurl.com/m89dksrj>

---

## ResetLever v 1.01

<https://8080.itch.io/resetlever>

Developer 8080 has released version 1.01 of **ResetLever**, a program which was originally an entrant in the 2023 Amiga Tool Jam in the “Most Useless Tool” category.

Requirements:

AmigaOS 3.x , probably runs on 2.x

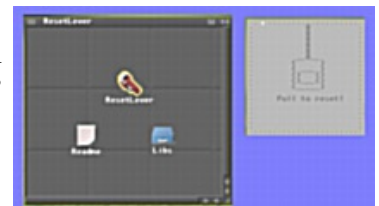
AHI installed

PU 10 MIPS, probably less!

RAM 1 MB Free

To install, drag the program drawer to your HDD, no assignments needed. Copy wizard.library if you don't have it in libs:

Download: <http://aminet.net/util/wb/ResetLever.lha>



# The newsletter of the Westchester AMIGA Users Group

Series II - Volume XXVII - No. 11

---

## Versatile Amiga Testprogram v 6.7β

<https://aminet.net/package/util/misc/VA/Testprogram>

WAUG News reported on version 6.3 beta of Jochem Caspers' **Versatile Amiga Testprogram** in our last issue (October 2024). Since then, this utility has gone to version 6.7 beta. The available tests are: Screen, Audio, Sprite, Blitter, CD32 joystick, Keyboard, CIA, ROM, CPU, FPU, RTC, Memory, Address-line, Real Interrupt, Interrupt Request, Disk-drive, Parallel-port and Serial-Port.

Remove hardware from the parallel port when doing tests on this port and real interrupt testing. Don't use Amitestkit or diagram testplugs! Remove parallel port test plug when done using the program.

Download: <http://aminet.net/util/misc/VA/Testprogram.zip>



---

## Amiga OS3: Halloween X

<https://8080.itch.io/halloween-x>



It's Halloween, your new costume looks super great and you are ready to do trick & treat !!! You step in front yard.... a trap door? You fell in to the dungeon... What evil is this!!! You need to find a way out of this dungeon! Somewhere there are three golden keys that open the doors out of the dungeon. Halloween X is a playable demo game from developer 8080. Minimum requirements: AmigaOS3 and Amiga Advanced Graphics Architecture (AGA). For an emulated Amiga, 40+Mips.

In this kids' friendly (no weapons) game, the player picks pumpkins for stamina, picks candy to throw on ghosts, and picks keys to open doors.

YouTube video: <https://youtu.be/CGbS2o-v3fo>

Download: [http://aminet.net/game/demo/HalloweenX\\_Demo.lha](http://aminet.net/game/demo/HalloweenX_Demo.lha)

---

## Squarez v 1.1

<https://gamelab.zhdk.ch/projects/squarez-amiga/>

The game **Squarez** is a remake of the Flash game SQUARES 2 (2010+). It is an action game and is played with the mouse.

The game is very visually abstract. It is about rectangles. The player has to catch the gray rectangles and must not be eaten by the yellow rectangles. The game has different levels but is an endless runner at the end. The game is freeware.

YouTube video: <https://youtu.be/sroHSQhfz0c?t=24>

Download: [https://gamelab.zhdk.ch/site/assets/files/1149/squarez\\_adf-1.zip](https://gamelab.zhdk.ch/site/assets/files/1149/squarez_adf-1.zip)





# The newsletter of the **Westchester AMIGA Users Group**

## Series II - Volume XXVII - No. 11

### Screenshot from our last virtual WAUG meeting:



## WinUAE v 5.3.1

<https://www.winuae.net/>

The July 2024 issue of WAUG News reported on version 5.3.0 of the Amiga emulator **WinUAE**. Version 5.3.1 has now been released.

Picmatic Marbelle Vice and Tierras Salvajes 100Hz TV laser disc arcade game support have been added and OpalVision undocumented automatic VRAM bank switch, Mediator 1200TX 2x4M PCI window mode have been implemented.

Download: [https://download.abime.net/winuae/releases/InstallWinUAE5310\\_x64.msi](https://download.abime.net/winuae/releases/InstallWinUAE5310_x64.msi)



# The newsletter of the **Westchester AMIGA Users Group**

Series II - Volume XXVII - No. 11

---

## MorphOS: **WaterCloset**

<https://www.morphos-storage.net/?id=2237847>



Developer Papiosaur (Yannick Buchy) has released **WaterCloset** for Amigas operating under MorphOS. Water Closet is a platform game where the objective is to escape down a toilet at the end of each stage.

This game is free to download, but the developer does accept [donations](#).

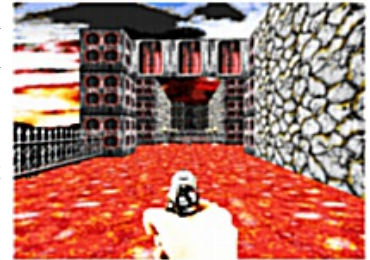
Download: <https://www.morphos-storage.net/dl.php?id=2237847>

---

## MorphOS: **Taradino**

<https://github.com/fabiangreffrath/taradino>

This is a port of Apogee's 3D action title Rise of the Triad, a first-person shooter video game originally released in 1994. In **Taradino**, the player can choose to play as one of five different characters, each bearing unique attributes such as speed and endurance. The game's story follows these five characters who have been sent to investigate a deadly cult, and soon become aware of a deadly plot to destroy a nearby city. This port makes use of the Simple Direct Media Layer, or SDL, and an additional library named SDL\_mixer.



This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License. It is distributed without any warranty.

Download: <https://www.morphos-storage.net/dl.php?id=2237036>

---

## MorphOS: **Pac-Man** v 1.1

<https://www.morphos-storage.net/?id=2237032>



Developer Papiosaur (Yannick Buchy) has released version 1.1 of the classic maze game **Pac-Man** for Amigas operating under MorphOS.

The game is free to download from MorphOS-Storage, but Papiosaur accepts donations through [PayPal](#) to encourage further development.

Download: <https://www.morphos-storage.net/dl.php?id=2237032>

---

## MorphOS: **loom** v 1.11.0

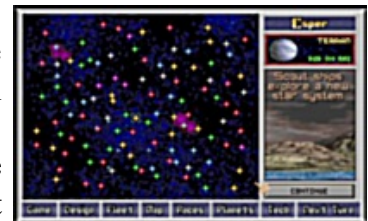
<https://www.morphos-storage.net/?id=2238400>

Developer Bruno Pelouille (BeWorld) has released version 1.11.0 of the strategy game **loom**, which aims to accurately reproduce the original DOS version of Master of Orion (1993) in a form that can be run on modern computers.

loom is free software (under General Public License, version 2), available to download from MorphOS-Storage. The developer does, however, accept voluntary donations via [PayPal](#).

YouTube video: <https://youtu.be/NBAA0Nka4kc>

Download: <https://www.morphos-storage.net/dl.php?id=2238400>





# The newsletter of the Westchester AMIGA Users Group

Series II - Volume XXVII - No. 11



## REV'n'GE # 163

<https://sites.google.com/view/retro-emulator-vision-and-game>

The October 2024 issue of the PDF magazine **REV'n'GE** (**R**etro **E**mulator **V**ision **a**nd **G**ame) is now available in English as a free download.

REV'n'GE tries to compare ports of old games to various classic platforms, and/or reviews lesser known titles from the home computer era.

Issue 163 contains many reviews comparing old and new games for retro systems including three reviews of Amiga titles: the classic "Crystal Dragon", the new release "Dr. Dangerous" and the CDTV title "Gardenfax: Trees & Shrubs".

Download: <https://tinyurl.com/4ed788y3>

## Legadon v 0.2

<https://blog.alb42.de/programs/#legadon>

Marcus 'ALB42' Sackrow has released **Legadon**, a simple ePub reader for all Amiga systems, which makes reading e-books on the Amiga possible for the first time. This early version (0.2) is text only, plus the cover art.

Download links:

Amiga 68020+ OS3.x: <http://home.alb42.de/files/Legadon02.lha>

Amiga 68000 OS3.x: [https://home.alb42.de/files/Legadon02\\_000.lha](https://home.alb42.de/files/Legadon02_000.lha)

MorphOS: [https://home.alb42.de/files/Legadon02\\_MorphOS.lha](https://home.alb42.de/files/Legadon02_MorphOS.lha)

AROS i386: [https://home.alb42.de/files/Legadon02\\_AROS.lha](https://home.alb42.de/files/Legadon02_AROS.lha)

AROS x86-64 ABIv11: [https://home.alb42.de/files/Legadon02\\_AROS64.lha](https://home.alb42.de/files/Legadon02_AROS64.lha)

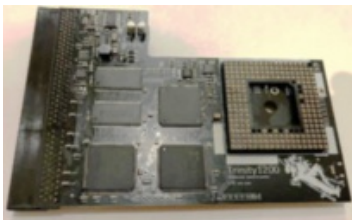
AROS ARM: [https://home.alb42.de/files/Legadon02\\_AROSARM.lha](https://home.alb42.de/files/Legadon02_AROSARM.lha)

Amiga OS4: [https://home.alb42.de/files/Legadon02\\_OS4.lha](https://home.alb42.de/files/Legadon02_OS4.lha)



## Trinity 1240-60

<https://www.arananet.net/pedidos/product/trinity-1240-60-accelerator-for-a1200>



From the above website: "After four years of development and rigorous testing, we are proud to announce

that the best accelerator ever built for the Amiga A1200 is finally ready for release.

**The Trinity 1240-60** is a state-of-the-art, brand-new accelerator that supports 68040-68060 CPUs and is compatible with all A1200 revisions. We have taken great care to ensure that access to chip memory is optimized whether you have a 68040 or a 68060."

The Trinity requires Kickstart 3.1 or higher to run. However, Kickstart 3.1.4 or 3.2 is recommended. It can now be pre-ordered for 369,00€ Euros (about

\$398.54 USD) at the website link above.

## Denise v 2.4

<https://sourceforge.net/projects/deniseemu/>

Developer PiCiJi has released version 2.4 of **Denise**, a cycle accurate and platform independent emulator which since version 2.0 can emulate an Amiga 500 and Amiga 1000 (Kickstart disks are required) in addition to a C64. In this latest version, emulation has been improved, especially the disk drive, and a 4-player adapter is now supported.

Download: <https://sourceforge.net/projects/deniseemu/files/latest/download>



# The newsletter of the **Westchester AMIGA Users Group**

Series II - Volume XXVII - No. 11

---

## MorphOS: **EkoScape**

<https://www.morphos-storage.net/?id=2246189>



Developer Papiosaur has ported **EkoScape** to MorphOS, a game inspired by Pac-Man and that famous 3D screensaver from Windows 95.

Get ready to embark on this perilous 3D step-based maze runner! In this game, your alien kin, the Ekos, have been seized by Robots! Can you rescue them all without being crushed by these mechanical fiends? Or will you feast upon an alien raspberry and munch on the Robots instead! In the final moments, seek out your copper-clad spaceship to make a daring escape. Will you hear the trumpets of victory? Or taste the cold, steel teeth of death? Brace yourself for... EkoScape!

Download: <https://www.morphos-storage.net/dl.php?id=2246189>

---

## **Ami Robbo 2**

<https://www.indieretronews.com/2024/09/ami-robbo-2-another-game-announcement.html#more>

Developer tukinem is working a new game for the Commodore Amiga called **Ami Robbo 2**, a game that is based around the classic 1980s action puzzle game which was released for the Atari XL/XE. An upcoming game that will feature not just new levels, but there's new challenges to be had with new puzzles making it feel fresh for anyone who remembers that classic title.



To coincide with this news, you can either watch the gameplay video or try out an early demo version by downloading it from the download link below.

YouTube video: [https://youtu.be/DKaWkeMuc\\_Q](https://youtu.be/DKaWkeMuc_Q)

Download: <https://tukinem.itch.io/ami-robbo-2>

---

## **Ecliptic**

<https://bwldrbst.itch.io/ecliptic>



Developer bwldrbst has released a playable demo of **Ecliptic**, a game that is a mixture of turn based tactical combat and role playing. The Ecliptic is an enormous star ship is drifting through our system, within reach. Despite being badly damaged and infested with alien monsters, if it can be recovered, the technology contained on board will mean a fresh start and bright future for our world. Your team of three robots has been sent to the Ecliptic. Guide them as they make repairs, clear out aliens and overcome the onboard security systems. They must reach the bridge, take control of the ship and bring it home.

This game is still in development, but a playable demo is available at the download link below. Note that only PAL displays are supported at this time. The game requires OS 3.1 or greater, 1MB of RAM and a hard drive. This game is free but the developer accepts your support by letting you pay what you think is fair for the game (\$2.00 USD is suggested).

YouTube video: <https://youtu.be/Zkxft6c2iss?t=37>

Download: <https://bwldrbst.itch.io/ecliptic/purchase>



# The newsletter of the Westchester AMIGA Users Group

Series II - Volume XXVII - No. 11

## Westchester Amiga Users Group

“Dracula” (A.K.A. “Co-Prez”)

Bill Winters

“Count Yorga” (A.K.A. “Co-Prez”)

Anthony Becker

“Nosferatu” (A.K.A. “Editor”)

Al Priest

*\*(To honor Halloween, these are movie vampires)*

Meetings are held once a month, usually on the 1st Thursday of the month, starting at 7:00 PM.

➡ **NOTE: Until further notice, all WAUG meetings will be virtual.**

**From the Editor:**

Thanks to WAUG Co-President Bill Winters (AKA AmigaBill) for the screenshot from our last virtual meeting.

What about **your** contributions to WAUG News? You don't need to write an original article (which would be **much** appreciated), just e-mail me any links or photos relating to the Amiga that you come across. But, what about reviewing some new (at least new to you) piece of hardware, or software, or Amiga related book?

If you are NOT yet registered on WAUG's Google group:

<https://groups.google.com/group/waug>

then, you should **sign up**.

If a meeting is cancelled or rescheduled a notice will usually be sent to our **WAUG Google Group members**.

Al Priest, Editor  
[aapriest@usa.net](mailto:aapriest@usa.net)

The *Amiga* community is made up of so many great people and we are excited to meet many more of you. If you are interested:

**Our web site** is:

<http://www.TheGuruMeditation.org>

**YouTube:**

<http://www.youtube.com/TheGuruMeditation/>

**Facebook:**

<http://www.facebook.com/TheGuruMeditation/>

and **Twitter:**

<https://twitter.com/TheGuruMeditate>

*Hope to see you there!*





**Westchester Amiga Users Group**  
**% Alexander Priest, Editor**

**aapriest@usa.net**

**TO:**

**DATED AND TIME SENSITIVE INFORMATION**