

W A U G

Westchester
AMIGA
Users Group

February 2026

Championship V'Ball

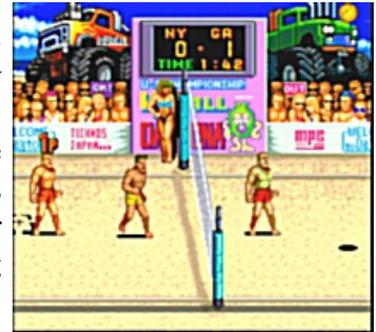
<https://jotd666.itch.io/us-championship-vball>

Developer jotd has released an AGA and ECS Amiga conversion of a 1988 beach volleyball sports game that was released for the arcades in 1988 by Technōs Japan Corporation.

This game is free and can be downloaded at the download link below. However, the developer accepts your support by letting you pay what you think is fair for the game (with €6 Euros, or about 7.05 USD being a suggested donation). You will need a hard drive, whdload, and some fast memory to run this game.

Download: <https://jotd666.itch.io/us-championship-vball/purchase>

YouTube video: <https://youtu.be/42Nq05rU3Io>



Hundra v 1.4

<https://amiga-factory.itch.io/hundra>



The developer Amiga Factory has released version 1.4 of **Hundra**, a new game for the Amiga computer, made by using the REDPILL game creation engine. The game is based on the 8 bits game for the Amstrad, ZX-Spectrum and MSX computers.

In the game you must help Hundra rescue her father Jorund, king of the Vikings of the North. It contains an 'Easter egg' reminiscent of another game from the Spanish golden age software. Find out what it is and how to view it!

Minimum system requirements: AGA graphics, a 68020 CPU, and 2 MB RAM. This game is free but the developer accepts your support by letting you pay what you think is fair for the game (with \$2.00 USD being a suggested donation).

YouTube video: <https://youtu.be/CWpcnixaFhM>

//// Download: <https://amiga-factory.itch.io/hundra/purchase>

Wheelchair Gladiators - Championship Edition

<https://hambo3.itch.io/wheelchair-gladiators-championship-edition>

Developer hambo3 has released **Wheelchair Gladiators**, a full-contact arena sport where four competitors clash in a battle of skill, strategy, and sheer grit. Players use punches, power-ups, and an arsenal of wild weapons to knock each other out.

The goal is simple: survive the mayhem and eliminate your rivals. No teams. No mercy. Just four warriors, one arena, and zero excuses.

This game is free, but the developer accepts your support by letting you pay what you think is fair for the game (the suggested donation being \$2.00 USD).

YouTube video: https://youtu.be/PEaYlii_uOg

Download: <https://tinyurl.com/bdevykhk>



OS 4: **Ubek** v 1.1.3

<https://www.os4depot.net/?function=showfile&file=game/fps/ubek.lha>



Developer Szymon Ulatowski has released version 1.1.3 of **Ubek**, a remake of a commercial first person shooter game which was released for classic Amigas in 1995 by Twink Spark Soft.

The main idea behind this remake is to make it convenient and pleasing to play on modern systems, while preserving 100% of the original graphics, puzzles and story. This game was one of the first Wolfenstein look-alikes for the Amiga. It is a free download at the download link below.

YouTube video: <https://www.youtube.com/watch?v=umpKzXi1QIY>

Download: <https://www.os4depot.net/share/game/fps/ubek.lha>

MorphOS: **ytSearch** v 1.6

<https://aminet.net/package/util/misc/ytSearch>

ytSearch is a MorphOS app from developer Thomas Igracki allows you easily to search for YouTube videos and play them. This is a simple tool allowing you to search through captions of the YouTube uploads of a given youtube channel.

It's designed to allow for easy search through the stream's contents and help finding particular memes or bits that might be otherwise difficult to find. It automatically downloads captions available from all video uploads, catalogues them in its own internal database, and allows users to query said database for phrases. Whatever is inserted into the search will be looked for, no matter how buried it is in the text data.

For playing the videos, you will need this developer's yt.rexx for MorphOS, which you can download it [HERE](#). The ytSearch app is a free download at the download link below.

Download: <https://aminet.net/util/misc/ytSearch.lha>



Sleigh Ride and Seek v .85

<https://amistevb.itch.io/sleigh-ride-and-seek>



Developer SteveB has released the game **Sleigh Ride and Seek**. In this game, Santa's reindeer have broken loose with the sleigh, and Christmas goodies have been dropped all over the place. Collect them up and return them to Santa's house before he has to leave for the last delivery of Christmas! Watch out though, the Grunch and a big red truck from the drinks factory are also trying to find them! And mind you don't fall into a crevasse. If you return enough presents to Santa, you get to fly his sleigh! The more presents you return, the longer you get to hold the reins.

The AGA version requires at least an A1200 with at least 128k of extra RAM. The OCS version needs 68020+ and most likely at least 2megs of RAM, ideally some fast RAM. This game is free but the developer accepts donations (with all donations going to Médecins Sans Frontières!). The amount of \$3.00 USD is a suggested donation.

YouTube video: <https://youtu.be/WS2iHglkTHc>

Download AGA: <https://amistevb.itch.io/sleigh-ride-and-seek/purchase>

MorphOS: **Iris** v 1.48

<https://iris-morphos.com/>

Iris is a modern Internet Message Access Protocol (AKA IMAP) for MorphOS. The features are: Support for Gmail, Outlook.com and Yahoo, multiple accounts, HTML email, spell checker, attachments, offline mode, and PDF export. This latest version updated WebKit to 2.50.1 and added performance and user-agent tweaks to workaround slowness when logging into Outlook IMAP accounts.



This program is a free download at the download link below. However, the developer, Jacek Piszczek, accepts donations through PayPal at [this site](#)

Download: <https://iris-morphos.com/iris.lha>

AmigaOS 3.2: **AmiStreamRaider**

<https://amigabench.itch.io/amistreamraider>

AmiStreamRaider is a software package that allows Twitch streams to be played on classic 68k Amigas for the first time. The software package consists of two main components: a server (Docker x64), which is started as a Docker container, and a client (Amiga 68k), which runs under AmigaOS 3.2. In addition to playing streams, AmiStreamRaider also supports logging into your own Twitch account, searching for channels and games, and loading your favorites list. Various transcoder profiles are supported, from LowRes (180x100) to 720p.



The system requirements for the client (Amiga 68k) are a 68040 processor and AGA, although a faster processor such as 68060, Vampire, or PiStorm and a graphics card are recommended. On the software side, AmigaOS 3.2, MUI 3.8, RxMUIAReXX, a TCP/IP stack (Roadshow, Miami, Genesis, etc.), nettools (curl, nc), mpeg.library, and the RiVA MPEG video player (included) are required. A 16/24-bit RTG Workbench screen is required for playback in a window. An internet connection must, of course, be available for the stream. The requirements for the server are an x64 CPU, 2 GB RAM, and Windows, Linux, or Mac OS with Docker Engine and Docker Compose.

This tool is free, at the download link below, but the developer accepts your support by letting you pay what you think is fair for the tool (with the amount of € 2 Euros, or about \$2.35 USD being a suggested donation amount).

Download: <https://amigabench.itch.io/amistreamraider/purchase>

MorphOS: **SuperTux** v 0.7.0

<https://www.supertux.org/>

Developer BeWorld has released version 0.7.0 of **SuperTux** for computers operating under MorphOS. This is a classic 2D jump'n run side scroller game, with strong inspiration from the Super Mario Brothers games for the various Nintendo platforms. Run and jump through multiple worlds, fighting off enemies by jumping on them, bumping them from below or tossing objects at them, grabbing power-ups and other stuff on the way.



This game is open-source, meaning that it is free at the download link below.

YouTube video: <https://youtu.be/PczyNWV8gI0>

Download: <https://www.morphos-storage.net/dl.php?id=2467710>

<https://www.vcfsocal.com/>



February 14-15, 2026
VCFSocal.com

VCF SOCAL 2026

Hotel Fera | Event Center
100 The City Dr, Orange, CA

FEBRUARY 14-15, 2026

Saturday & Sunday
Presidents' Day Weekend

Invanoid

<https://djpiotrs.itch.io/invanoid>



Invanoid is an experimental game for the Amiga computer, developed by DjPiotrs. The game combines classic Space Invaders and Breakout mechanics into one intense arcade battle. The player controls a paddle at the bottom of the screen, deflecting projectiles and destroying ranks of enemies who are constantly descending.

The game boasts a unique atmosphere: neon colors, screen flickering reminiscent of an old CRT monitor, and effects inspired by the Amiga demoscene give it an underground feel. Every pixel matters, and every cycle is a memory of energy—Invanoid is not only entertainment but also a philosophical experiment in game form!

This game was created in AMOS Pro, using effects such as palette cycling and glitch. Minimum requirements: A1200 to play comfortably Amiga with turbo card. The game requires a hard drive on your computer, it contains an executable file from the Workbench level. In order to download this game, you must purchase it at or above the minimum price of \$3.00 USD.

YouTube video: https://www.youtube.com/watch?v=kR_aZL8-yok

Download: <https://djpiotrs.itch.io/invanoid/purchase>

Pooperino

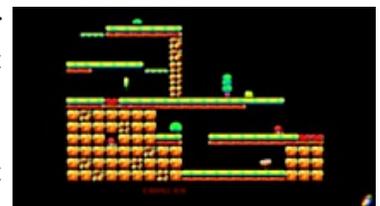
<https://tedzogh.itch.io/pooperino>

Developer Tedzogh has released **Pooperino**, a single screen platformer game for the Amiga. This is a Scorpion Engine developed game where you collect coins to free your family who were taken by an evil wizard.

According to the developer: Pooperino, "Runs on any Amiga (I think :D)." This game is free but the developer accepts your support by letting you pay what you think is fair for the game (with \$2.00 USD being a suggested donation).

YouTube video: <https://www.youtube.com/watch?v=epbEaKF0tQY>

Download: <https://tedzogh.itch.io/pooperino/purchase>



Dasher

<https://camdentowngames.itch.io/dasher>



Developer Camden Town Games has released **Dasher**, a game in which you play as Santa's reindeer Dasher. Your task is to collect Christmas presents, while avoiding obstacles (and other Reindeer). Please note that this game ends after level 4.

This game is a free download from the link above this article. It should work with Amiga 1200 and Amiga 500.

YouTube video: <https://www.youtube.com/watch?v=ZBqNHCyUotQ>

Escape From Hell

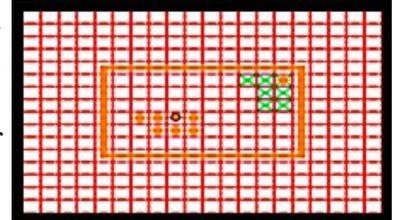
https://aminet.net/package/game/think/ESCAPE_FROM_HELL

Written in Amos Professional 2.0, **Escape From Hell** from developer Krzysztof Przybylak, is a nice and easy Sokoban clone. In this puzzle video game, the player pushes boxes in a warehouse to get them onto storage locations. There are 25 predefined levels, with a levels editor. It requires 1 megabyte of RAM and PAL chipset.

Escape From Hell is a freeware program, available at the download link below.

YouTube video: <https://youtu.be/EBxYGUq1agw>

Download: https://aminet.net/game/think/ESCAPE_FROM_HELL.adf



Old Blue Workbench v 1.1.1

<https://triumph.no/oldblue>



Developer Mats Eirik Hansen has released version 1.1.1 of **Old Blue Workbench**, a Workbench replacement for Kickstart 1.3. Since WAUG News last reported on it (November 2025), it has:

- Fixed an issue where loading icons in a drawer would not complete if Show All Files was selected.
- Fixed an issue where a disk icon wasn't removed visually when the disk was ejected.
- Fixed an issue regarding disk icons in the Workbench window, after a disk was ejected.

- Fixed an issue where the checkmark was not shown in context menus.
- Fixed an issue that caused crashes after resizing a browser window.

Requirements:

- Minimum 1MB of memory.
- retools.library (version 38.390 for Kickstart 1.3 included).
- iffpars.library (version 37.1 for Kickstart 1.3 included).
- Default icons in ENVARC:Sys (included)

Download: <https://triumph.no/oldblue/Files/OBWorkbench.lha>

Redpill v 0.9.64

<https://aminet.net/package/dev/misc/REDPILLGameCreator>

Redpill is a tool to empower people to create many games for the Amiga, without programming knowledge. The program is easy to use and, at the same time, is able to do complex things. It allows people to create 2D games with the true Amiga feeling! It supports both ECS and AGA Amigas.

WAUG News last reported on Redpill last month in our January 2026 issue. Since then, this program has gone from version 0.9.62 to version 0.9.64.

To review the significant changes in each version, go to the Aminet page at the link under this article's title. The most recent version of Redpill can be obtained free of charge at the download link below.

Download: <https://aminet.net/dev/misc/REDPILLGameCreator.lha>



Amiga Pointer Archive

<https://heckmeck.de/pointers/>

Alexander 'Losso' Grupe has published a browse-able collection of all Amiga mouse pointers ever as **Amiga Pointer Archive**. To do this, he combed through 100,000 floppy disks and collected 8,000 different mouse pointers. His "Amiga Mouse Pointer Museum" is not only an archive, but also an editor, and can even create bootable Amiga floppy disks with your own favorite mouse pointer.



Two options are available:

Browse mode

- Preview how a pointer would appear after booting
- Browse through pointers with the prev/random/next buttons
- or by using the mouse wheel above the preview
- or by doing a left or right swipe
- Don't mind the silly categories :)

Pointer editor

- Start messing with the current pointer immediately!
 - There's a background, three pointer and three system colors
 - You can only paint with the pointer colors and the background (transparent)
 - Right mouse button clears a pixel
 - No changes are lost - there's an undo, and you can review every step
 - The hotspot defines the active pixel - where the logical "tip" of the pointer is
-

Captain Cloudberry

<https://docster.itch.io/captain-cloudberry-amiga-edition>

In **Captain Cloudberry**, the aim is to destroy balloons one after the other by flying over them in a biplane. The title is a port of the C64 version by the same author, and both disk images and an HD version are available for download.

This game is free but the developer accepts your support by letting you pay what you think is fair for the game (with the amount of \$2.00 USD being a suggested donation).

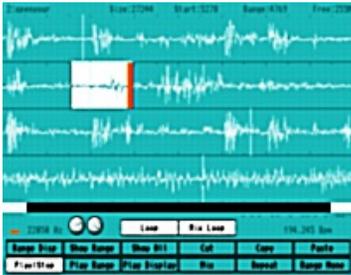
YouTube video: <https://www.youtube.com/watch?v=63C8Sye1TY>

Download: <http2s://docster.itch.io/captain-cloudberry-amiga-edition/purchase>



FxBox v 1.17

<https://github.com/marc365/FxBox>



Developer tstamborski has released version 1.17 of **AmigaFxBox**, a real-time multi loop processor editor written in AMOS BASIC. The features are: Import 16/32bit floating point file formats, AMOS sample banks and Octamed files. Mono, stereo, quad, 4 channel multi-track, and an oscilloscope.

The program can import 16bit, 24bit, and 32bit floating point Aif and Wav files, IFF files, Abk AMOS sample banks, and Octamed files. It can do mono, stereo, quad, 4 channel multi track, record to disk, and pipe over the network to a VST host. It also features an oscilloscope. This program requires at least 1MB RAM. It is a free download at the download link below.

Download: https://github.com/marc365/FxBox/releases/download/v1.17/FxBox_1_17.adf

OS4: iconset_30

https://www.os4depot.net/?function=showfile&file=graphics/icon/iconset_30.lha

Developer McFly has released **iconset_30**, a set of game folders and icons for 30 different Amiga games, including a black and a blue folder for each game.

Since the developer has released this as freeware to the OS4 Depot, it is safe to assume all the files are compatible with that OS. Nonetheless, these may be compatible with other Amiga operating systems. Anyway, this is listed as freeware, and is available at the download link below. So, why not try it?



Download: https://www.os4depot.net/share/graphics/icon/iconset_30.lha

MorphOS: TickLish v 1.0.1

<https://www.morphos-storage.net/?id=2467718>

Developer Gero Birkenfeld has released version 1.0.1 of **TickLish**, for computers operating under MorphOS. This is a simple ToDo List tool. Including subitems/steps and notes for each ToDo item. Due Dates and moving items from one list to another are supported.

This program is freeware and is available at the download link shown below.

Download: <https://www.morphos-storage.net/dl.php?id=2467718>



Wizonk! Magic Arena v 1.9 beta

<https://mixelslab.itch.io/wizonk>

Developer Michael Dawes (AKA Mixel / MixelsLab) has released version 1.9 beta of **Wizonk! Magic Arena**, a static screen multiplayer only game, supporting 2-4 players using a parallel port joystick adapter, and made with the Scorpion Engine. In this game, up to four combatants try to kill each other (but this version does not provide for human vs. computer play).

This part of Wizonk is free, but the developer accepts your support by letting you pay what you think is fair for the game (with \$2.00 USD being a suggested donation), In time, the developer states that there will be an enhanced, more fleshed out Wizonk+ with a single player / cooperative campaign, available commercially.

YouTube video: <https://youtu.be/jTMcE9bdlf0>

Download: <https://mixelslab.itch.io/wizonk/purchase>



MorphOS: CPU-M v 0.6.5

<https://www.tdolphin.org/projects.php#cpu-m>



Developer TDolphin has released version 0.6.5 of **CPU-M**. This is a lightweight, native system information tool for the Amiga-like MorphOS operating system.

This program displays details about the CPU and other system components, built using MUI and C++ wrappers, providing insights into CPU usage, temperature, and general hardware info, highlighting MorphOS's efficient design for PowerPC architecture computers like older Macs.

CPU-M is licensed under the MIT License, meaning it is a free download at the download link below.

YouTube video: <https://www.youtube.com/watch?v=qEVsGDRYXuc>

Download: <https://www.tdolphin.org/download/cpu-m.mos.lha>

VICE v 3.10

<https://vice-emu.sourceforge.io/>

Version 3.10 of **VICE** (**V**ersat**I**le **C**ommodore **E**mulator) is now available. VICE is a program that runs on various operating systems, including Amiga, and executes programs intended for the old 8-bit computers. The current version emulates the C64, the C64DTV, the C128, the VIC20, practically all PET models, the PLUS4, and the CBM-II (aka C610/C510). An extra emulator is provided for C64 expanded with the CMD SuperCPU.



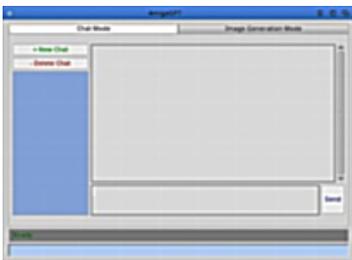
Changes in this version include: Improvements for reSID, sounddev, VICII, Printer, Drives, c1541, petcat, Userport, Profi-DOS, Magic Desk 16, Megabyter, Comal 80, c64gs, mp3@c64, magicdesk128, partner128, MMU IO dump, chargen dump, Write Now, Minimon, WordCraft, PET/CBM video, and joysticks.

Tutorial video: <https://www.youtube.com/watch?v=n4QETsYCJjc>

Download: <https://vice-emu.sourceforge.io/amigaos.html>

MorphOS: AmigaGPT v 2.17.0

<https://github.com/sacredbanana/AmigaGPT/releases>



Developer Cameron 'Nightfox' Armstrong has released version 2.17.0 of **AmigaGPT** for computers operating under MorphOS. This powerful tool brings the capabilities of OpenAI's GPT to your Amiga system, enabling text generation, question answering, and creative exploration. AmigaGPT can also generate stunning images and includes support for speech output, making it easier than ever to interact with AI on your Amiga. Designed to integrate seamlessly with your system, AmigaGPT delivers modern AI technology while embracing the timeless Amiga experience.

AmigaGPT is free (MIT License) at the download link below. Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files. This software is provided by the copyright holders and contributors 'as is' and any express or implied warranties, including, but not limited to, the implied warranties of merchantability and fitness for a particular purpose are disclaimed.

Download: <https://www.morphos-storage.net/dl.php?id=2467709>

Sonic comes to the Amiga (in demo form)

<https://retroric.itch.io/sonic-the-hedgehog-amiga-tech-demo>

Developer RetroRic has released a playable demo of **Sonic**, an Amiga compatible version of Sonic the Hedgehog, available in both 32-color and 16-color versions, created with the Scorpion Engine. The developer states that this was "only meant to be a graphical demo" but it soon grew in size and has become an "almost complete level 1 of Mega Drive's Sonic the Hedgehog."



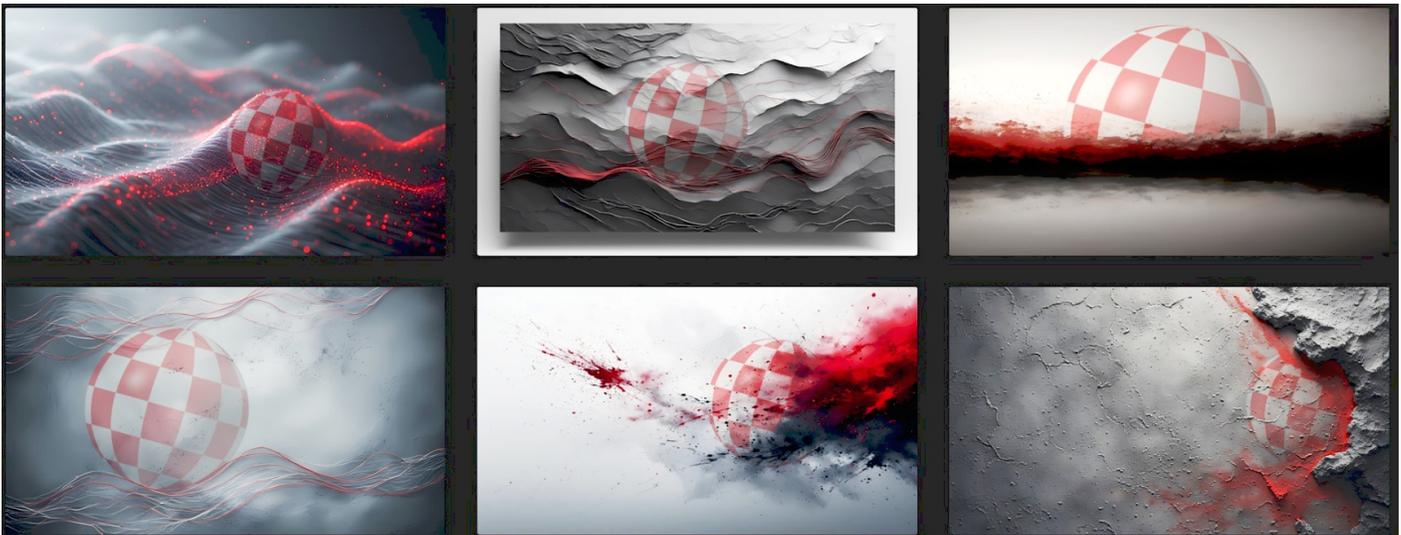
This game is free, at the download link below, but the developer accepts your support by letting you pay what you think is fair for the game (with £3.00, or about \$4.02 USD being suggested as a donation).

YouTube video: <https://www.youtube.com/watch?v=LkLtur8XMIM>

Download: <https://retroric.itch.io/sonic-the-hedgehog-amiga-tech-demo/purchase>

OS4: Abstract

<https://g-a-p.me/inside/wallpaper.html>



Developer McFly has just released **6 Abstract PNG Wallpapers** in 1920x1080 resolution. At the same link there are various other wallpaper sets, including a set of 10 wallpapers for the AmigaOne A1222 (1920 x 1080), and a set of 8 wallpapers for the AmigaOne X5000 (1920 x 1080).

Since the developer has released this as freeware to the OS4 Depot, it is safe to assume all the files are compatible with that OS. Nonetheless, these may be compatible with other Amiga operating systems. Anyway, this is listed as freeware, and is available at the download link below. So, why not try them?

Download: <https://os4depot.net/share/graphics/theme/abstract.lha>

Amiga WARP Calendar 2026

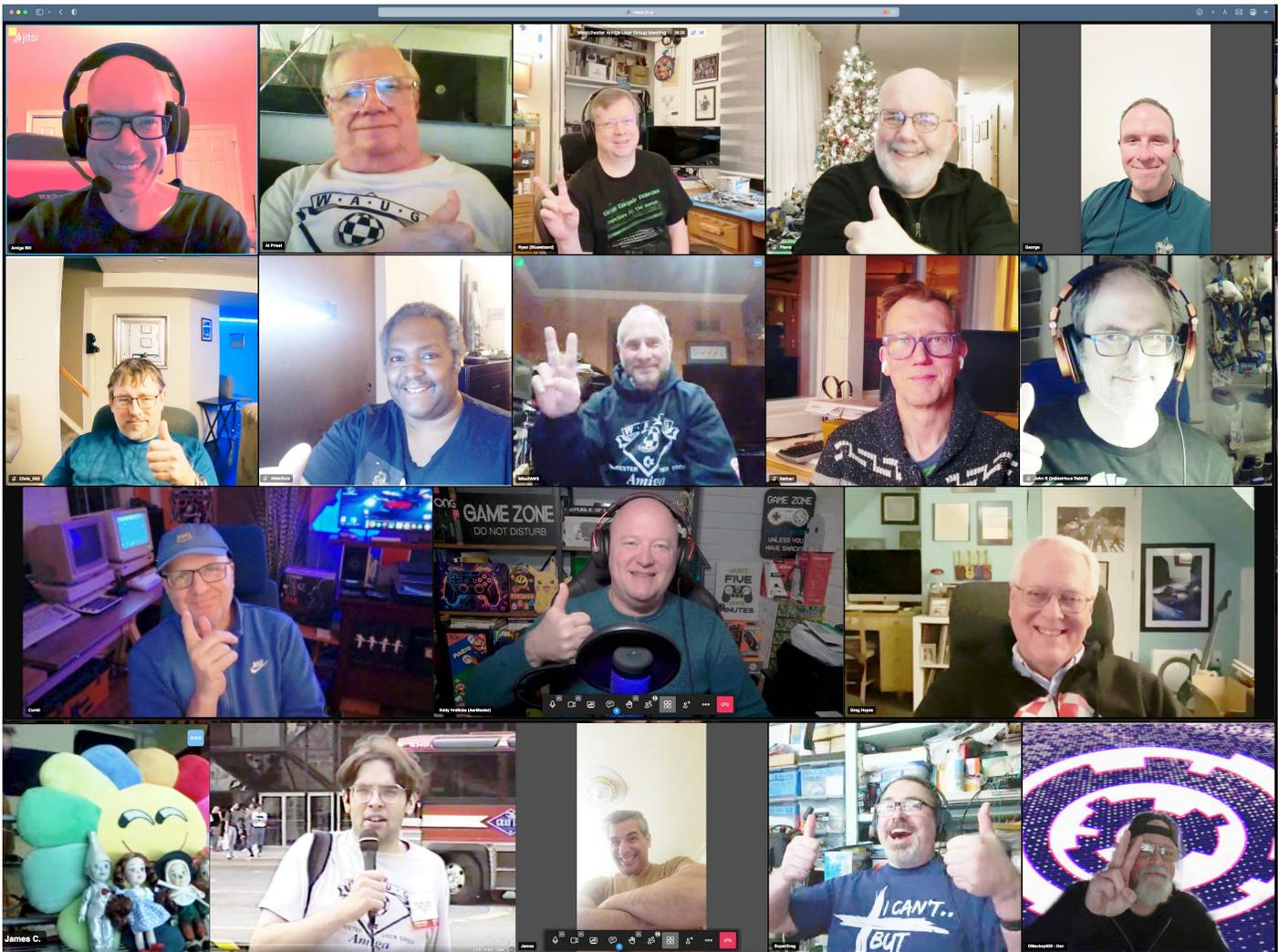
<https://www.amigawarp.org/>

Since 1997, the Croatian Amiga WARP organization have published a calendar. Their 2026 calendar is now available as a free downloadable PDF file.

Download: <https://tinyurl.com/mr6axx9h>



Screenshots from our last virtual *WAUG* meeting



Gulliver

<https://captain-ts.itch.io/gulliver>

In the action game **Gulliver**, you play as a seagull of the same name who transforms his enemies into food that can be collected by shooting them down. However, Gulliver often has to rest in a safe place to regain his strength. All you need is a standard Amiga with a 68000 CPU, 1 MB of chip RAM and 512 KB of additional RAM. Gulliver was made using the fantastic Scorpion Engine.

To play, shoot the enemy birds, and pick up the food from the ground. When you have 10 pieces of food, you can exit at the right end of the map, or stay on the level for 30 more seconds. Within these 30 seconds, you can improve your score by shooting as many birds as possible. When the timer expires, you'll advance to the next level.



Download this Amiga game by purchasing it for \$3.95 USD or more at the download link shown below.

YouTube video: <https://www.youtube.com/watch?v=DQYIxYubAV>

Download: <https://captain-ts.itch.io/gulliver/purchase>

Westchester Amiga Users Group

“Dawn Patrol” (A.K.A. “Co-Prez”)

Bill Winters

“FA-19 Interceptor” (A.K.A. “Co-Prez”)

Anthony Becker

“Birds of Prey” (A.K.A. “Editor”)

Al Priest

***(These are all Amiga flight simulators)**

Meetings are held once a month usually on the first Thursday of the month, starting at: 7:30 PM.

➔ NOTE: *Until further notice, all WAUG meetings will be virtual*

The *Amiga* community is made up of so many great people and we are excited to meet many more of you. If you are interested:

Our website is:

<http://www.TheGuruMeditation.org>

YouTube:

<http://www.youtube.com/TheGuruMeditation/>

Facebook:

<http://www.facebook.com/TheGuruMeditation/>

Twitch:

<https://www.twitch.tv/amigabill>

and X (formerly Twitter):

<https://x.com/AmigaBill>

Hope to see you there!

From the Editor:

Thanks to AmigaBill (WAUG’s co-president, Bill Winters) for the screenshots from our last virtual meeting.

What about **your** contributions to WAUG News? You don’t need to write an original article (which would be **much** appreciated), just e-mail me any links or photos relating to the Amiga that you come across. But, what about reviewing some new (at least new to you) piece of hardware, or software, or Amiga related book?

If you are NOT yet registered on WAUG’s Google group:

<https://groups.google.com/group/waug>

then, you should **sign up.**

If a meeting is cancelled or rescheduled a notice will usually be sent to our **WAUG Google Group members.**

Al Priest, Editor
aapriest@usa.net





Westchester Amiga Users Group
% Alexander Priest, Editor

aapriest@usa.net

TO:

DATED AND TIME SENSITIVE INFORMATION